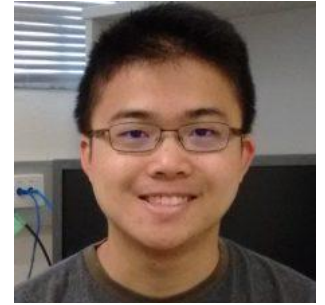
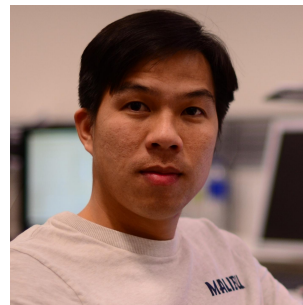


RVSS 2018 : Semantic SLAM

Making robots map and understand the world

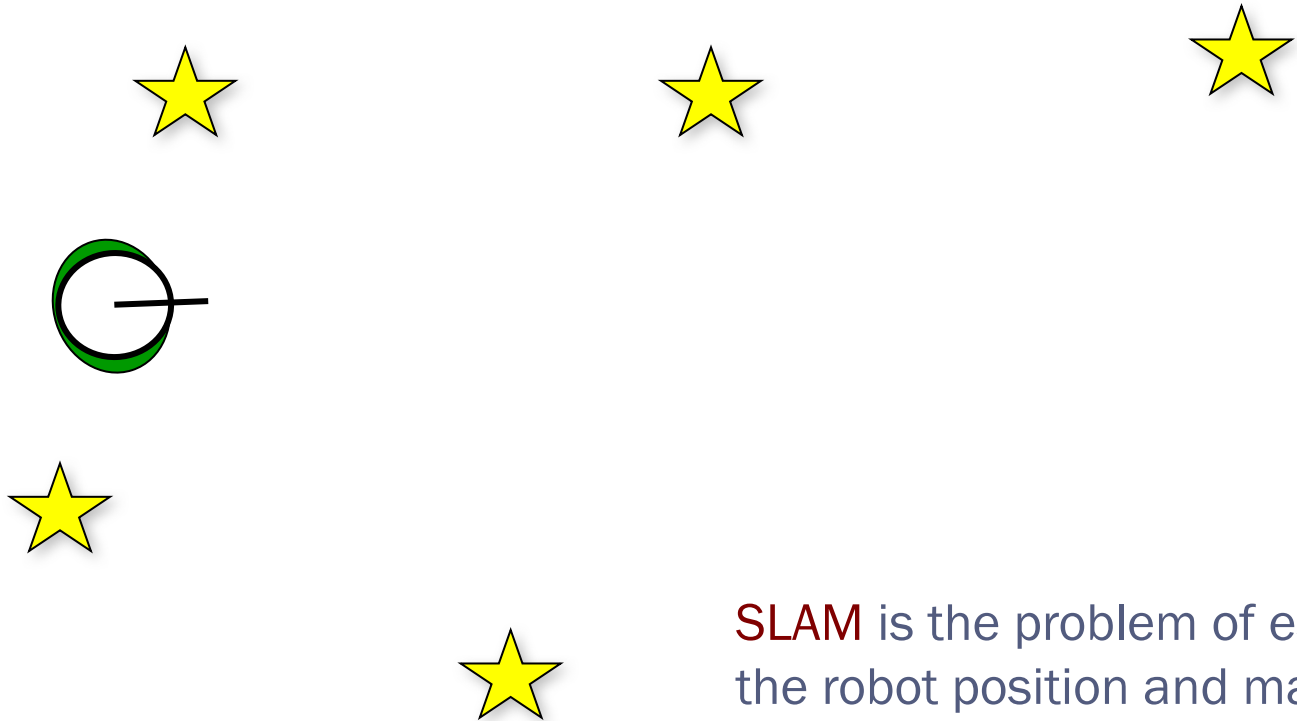
Viorela Ila, Yasir Latif ,Trung Pham, Vincent Lui





SLAM

Starts from **known position** but **unknown environment**

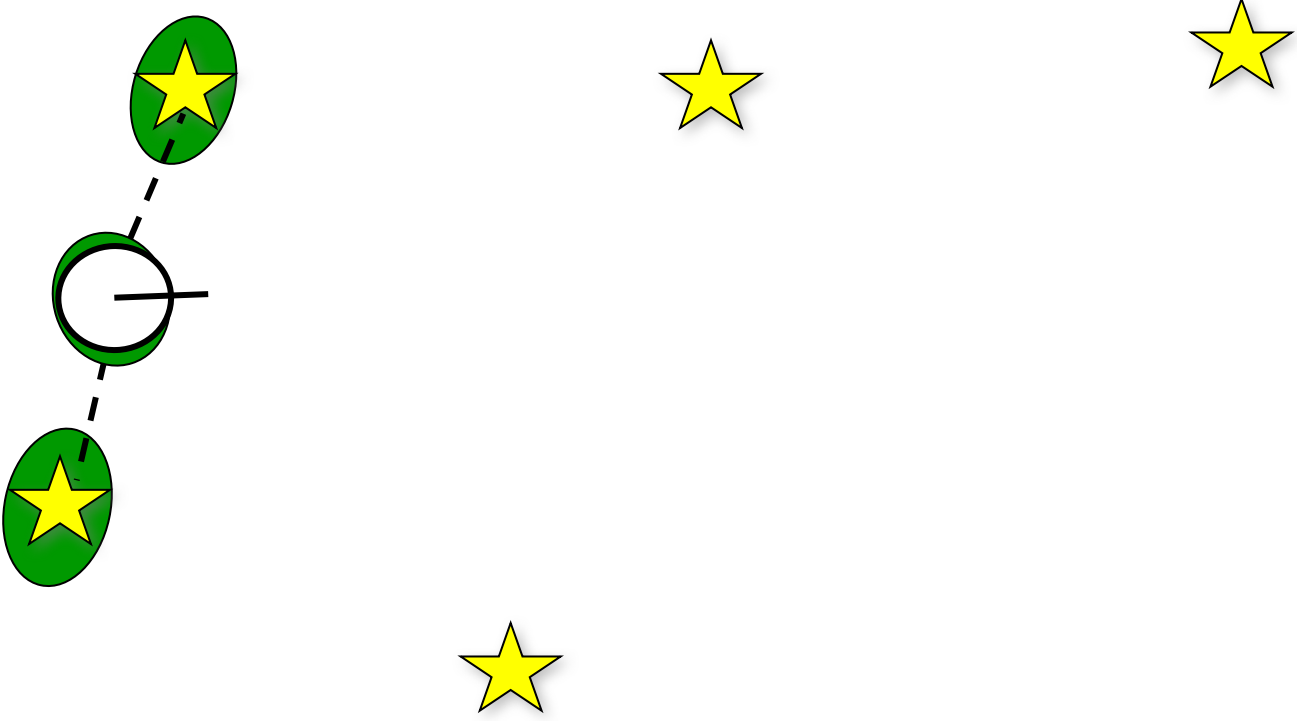


SLAM is the problem of estimating the robot position and map the environment given the sensor data and control inputs.



SLAM

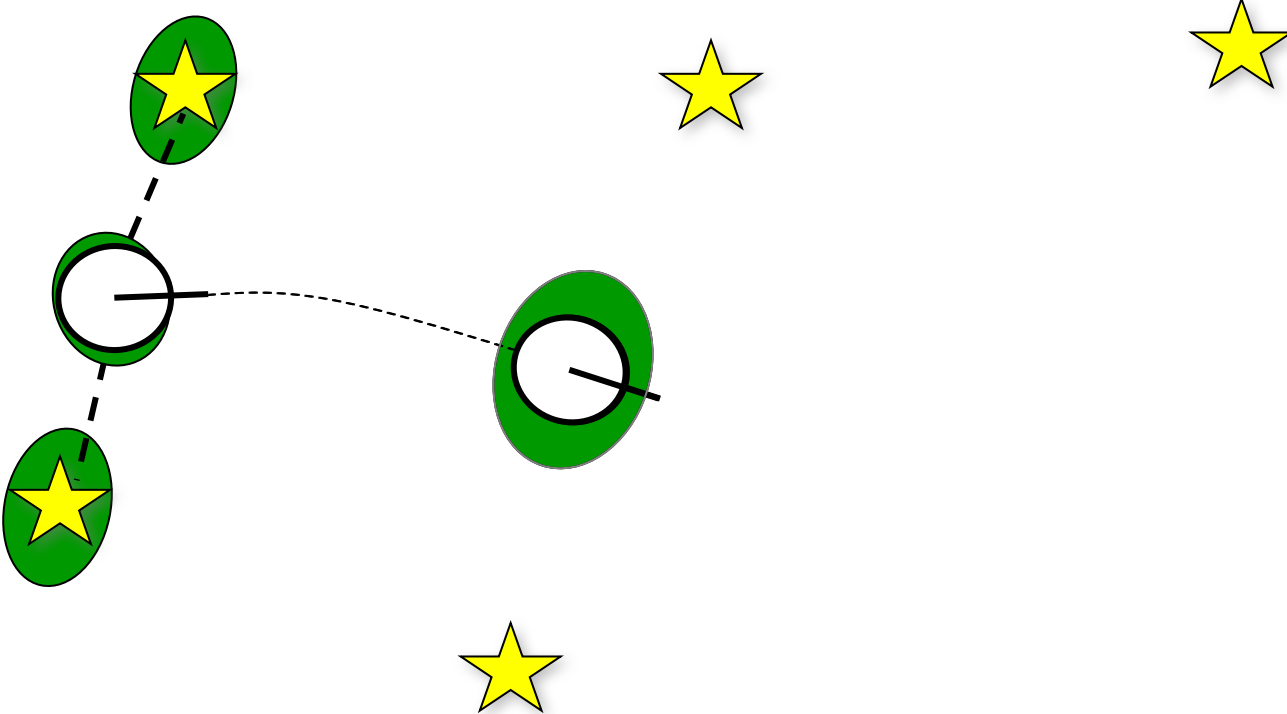
Observes landmarks in the environment





SLAM

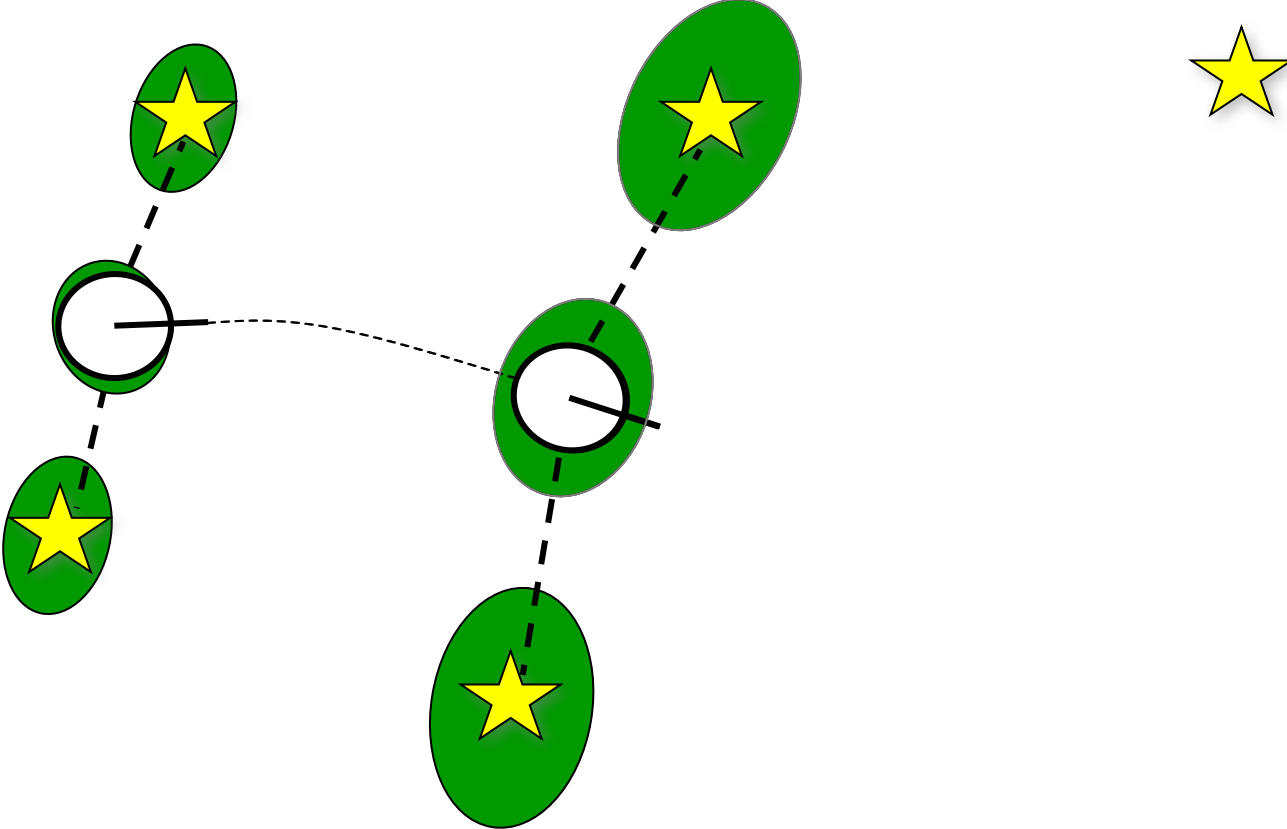
Move in the environment.





SLAM

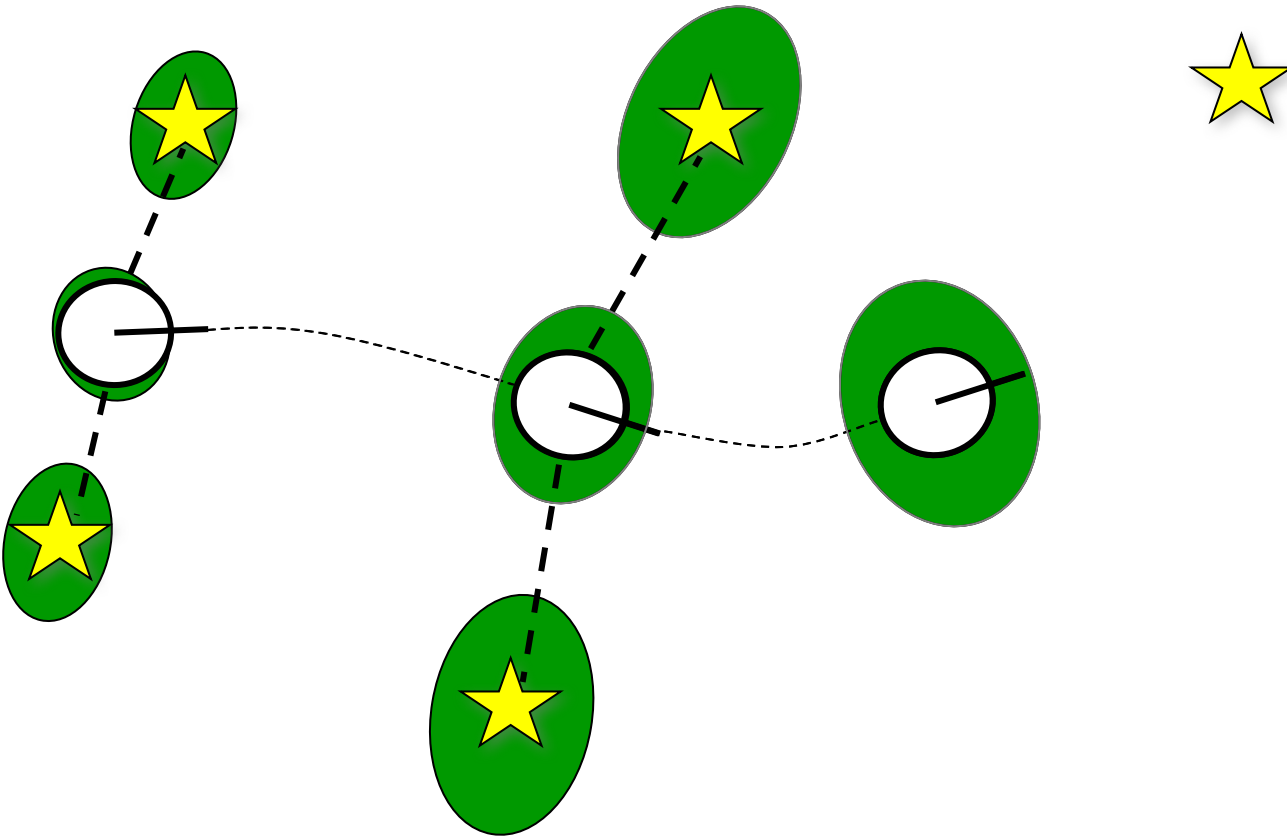
Observes landmarks in the environment





SLAM

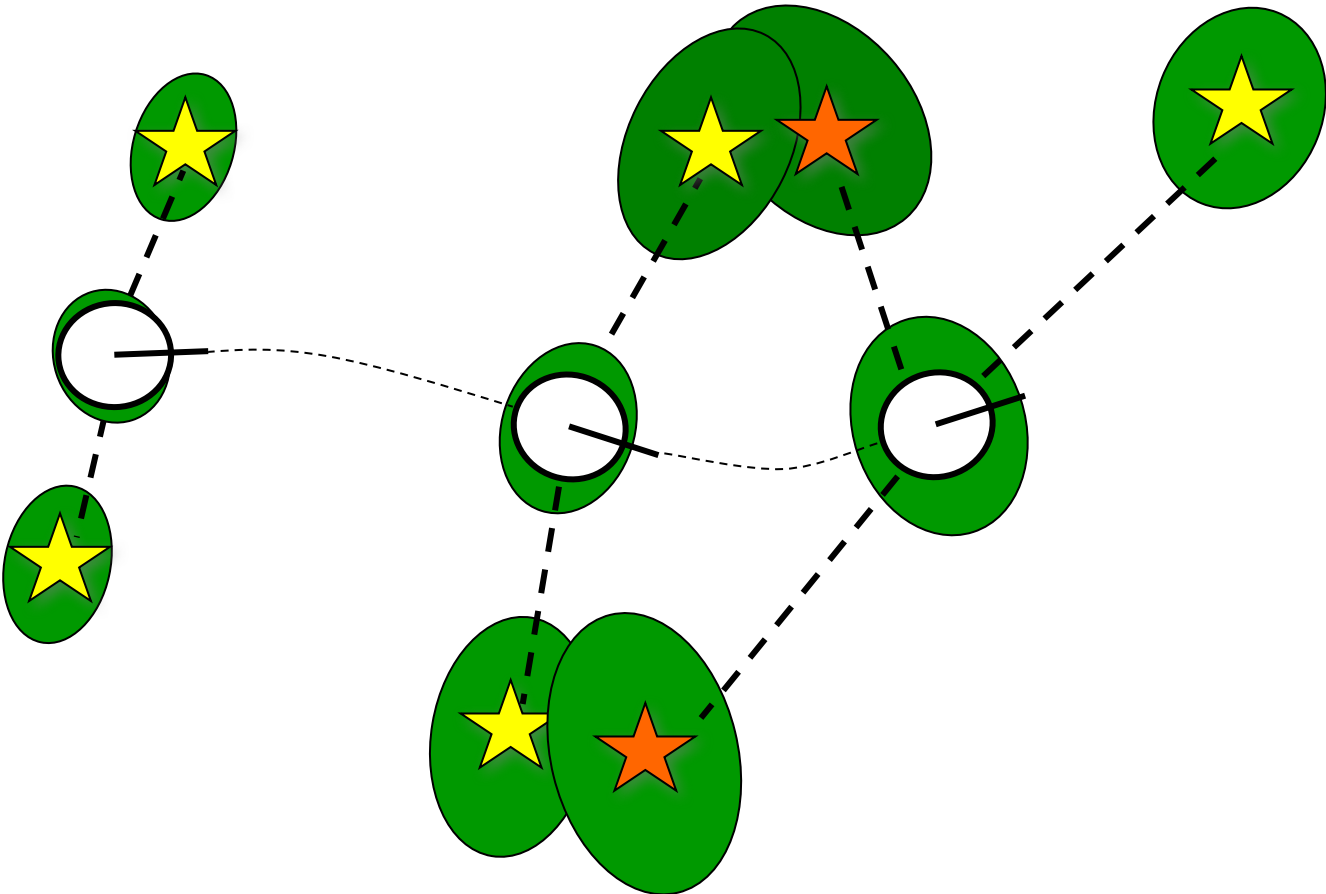
Move again.





SLAM

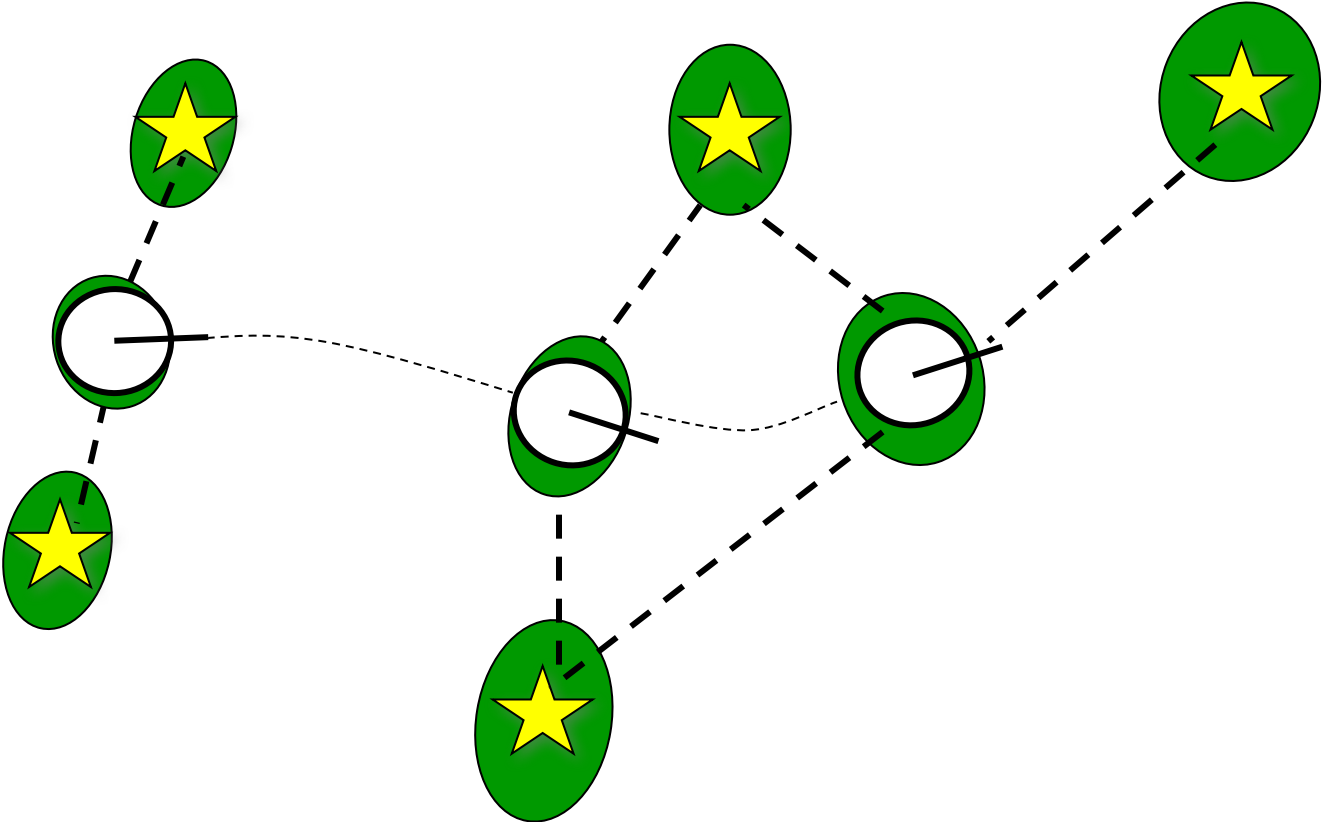
Re-observe landmarks in the environment – Data association





SLAM

Re-observe landmarks in the environment – Reduces the error





Challenges of Robot SLAM

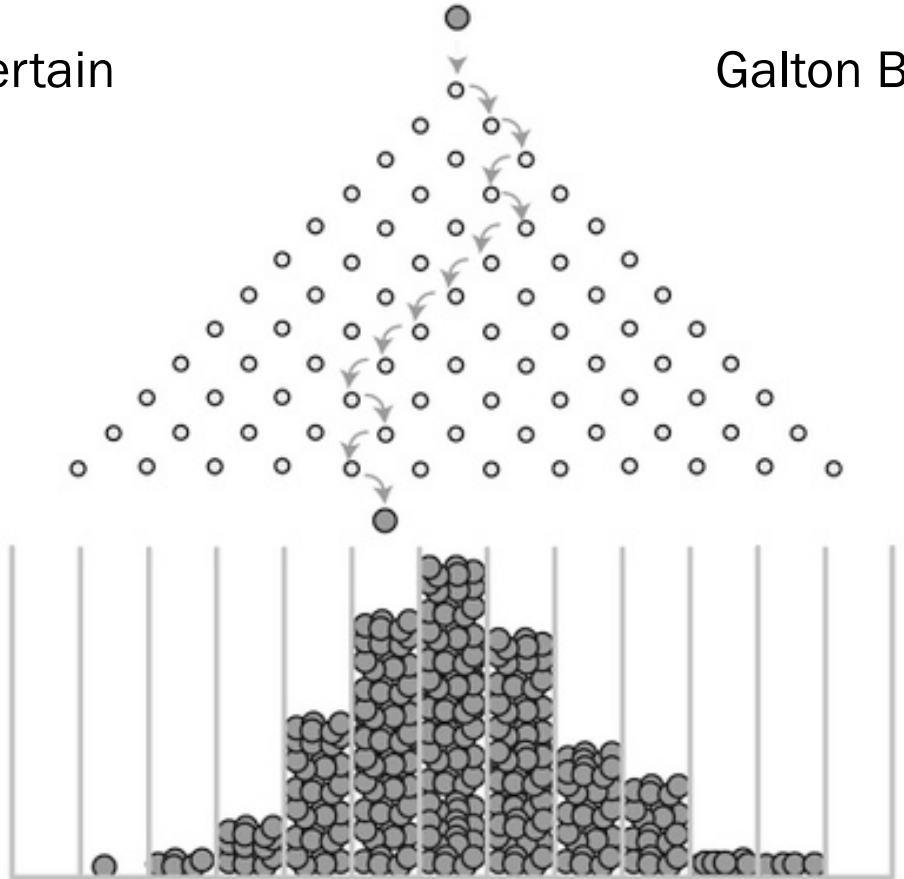
- Most mobile robots work in an **unstructured, uncertain environment**.
- Absolute position information (e.g. via GPS or other global localization systems such as VICON) is often unavailable, inaccurate, or insufficient
- **Uncertainties** are present in sensors readings, motion as well as in the model.
 - Sensor noise
 - Sensor aliasing
 - Effector/Actuator noise
 - Position integration
 - Simple models



Probability and Gaussian

Example of an uncertain physical process.

Galton Board



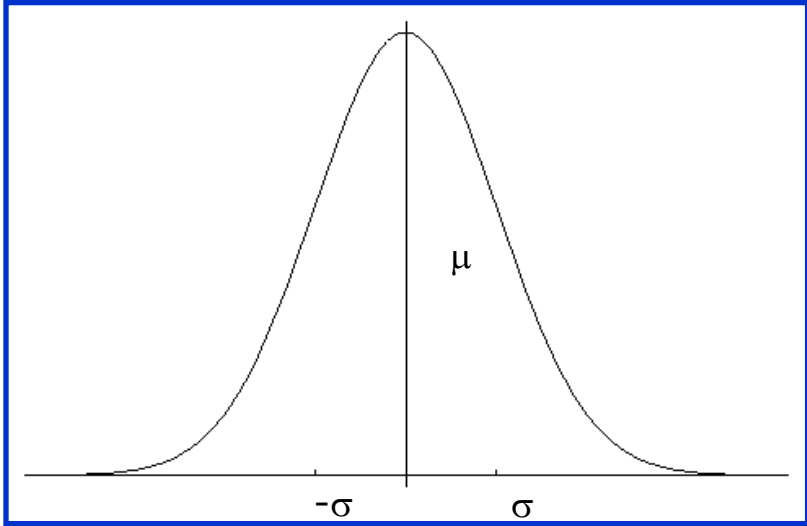


Gaussian

Univariate

$$p(x) \sim N(\mu, \sigma^2):$$

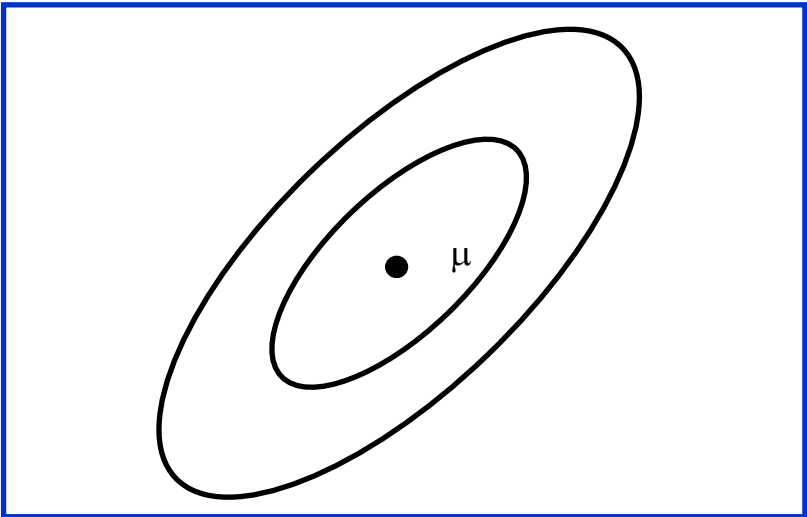
$$p(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2} \frac{(x-\mu)^2}{\sigma^2}}$$



Multivariate

$$p(\mathbf{x}) \sim N(\boldsymbol{\mu}, \boldsymbol{\Sigma}):$$

$$p(\mathbf{x}) = \frac{1}{(2\pi)^{d/2} |\boldsymbol{\Sigma}|^{1/2}} e^{-\frac{1}{2} (\mathbf{x}-\boldsymbol{\mu})' \boldsymbol{\Sigma}^{-1} (\mathbf{x}-\boldsymbol{\mu})}$$

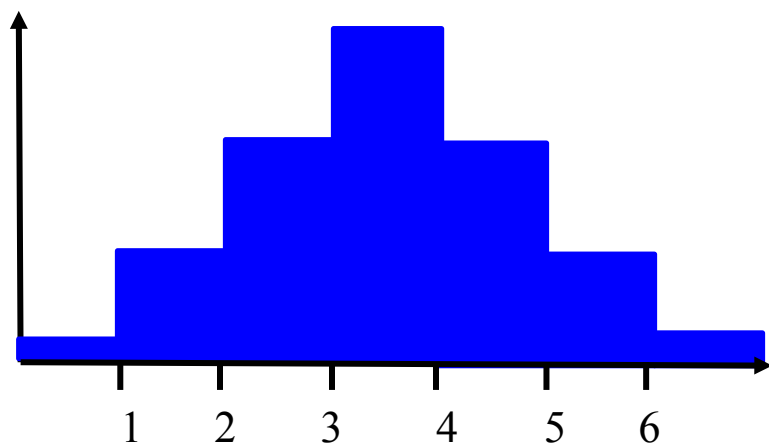




Discrete vs. Continuous

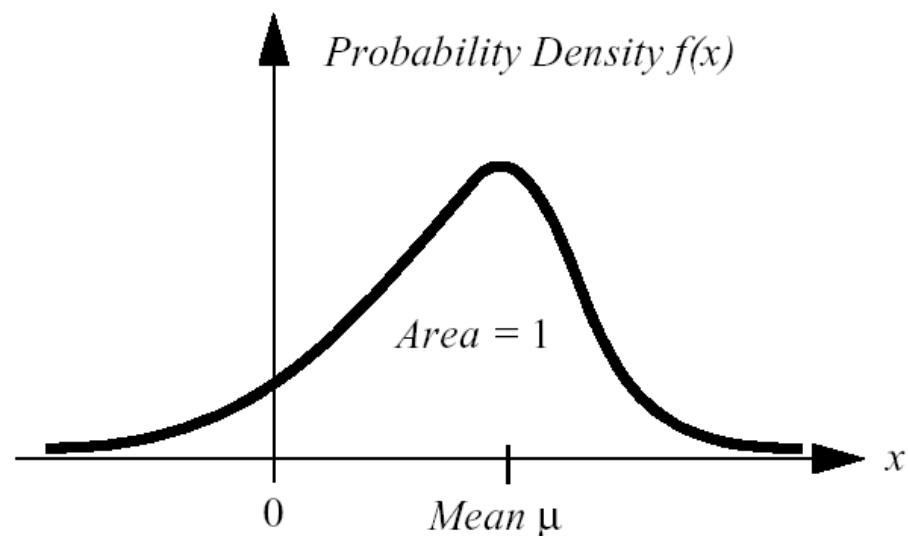
Discrete case

$$\sum_x P(x) = 1$$



Continuous case

$$\int p(x) dx = 1$$





Probabilities - Terminology

- Uncertainty \rightarrow random variable \rightarrow probability $p(x)$
- Probability density function pdf $p(x)$

- Joint probability $p(x,y)$
- Conditional probability or **posterior** $p(x|y)$
- Marginal probability or **prior** $p(x)$



Localization

1D world represented with cells

belief

x_1	x_2	x_3	x_4	x_5
-------	-------	-------	-------	-------

What is the probability of the robot being in a cell?

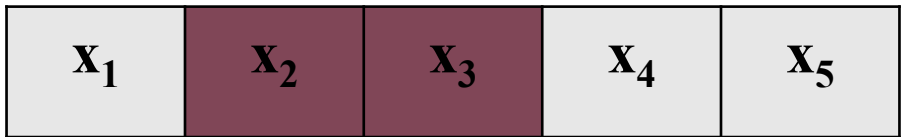
$1/5$	$1/5$	$1/5$	$1/5$	$1/5$
-------	-------	-------	-------	-------

$$p(x') = 0.2$$



Measurement

The robot sees the red color



$$p(z = red) = 0.6$$
$$p(z = white) = 0.2$$

How this affect the probability distribution (belief) ?



$\neq 1$

Multiply each cell with the probability of being red or white



Measurement

0.04	0.12	0.12	0.04	0.04
------	------	------	------	------

$$\sum_i p(z | x'_i) p(x'_i) = 0.36$$

To have a valid probability we need to normalize:

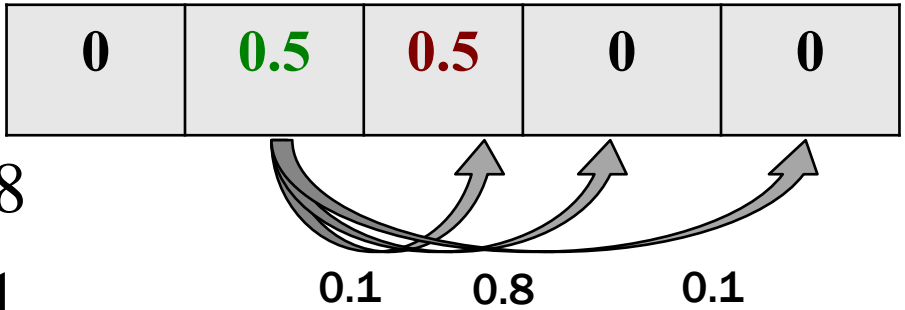
1/9	1/3	1/3	1/9	1/9
-----	-----	-----	-----	-----

Posterior distribution $p(x | z)$



Noisy Motion

The robot is moving 2 cells to the right. The world is cyclic.



$$p(x_{i+2} | x_i) = 0.8$$

$$p(x_{i+1} | x_i) = 0.1$$

$$p(x_{i+3} | x_i) = 0.1$$

$0.1 * 0 +$	$0.1 * 0 +$	$0.1 * 0.5 +$	$0.1 * 0.5 +$	$0.1 * 0 +$
$0.8 * 0 +$	$0.8 * 0 +$	$0.8 * 0 +$	$0.8 * 0.5 +$	$0.8 * 0.5 +$
$0.1 * 0.5$	$0.1 * 0$	$0.1 * 0$	$0.1 * 0$	$0.1 * 0.5$

0.05	0	0.05	0.45	0.45
-------------	----------	-------------	-------------	-------------



Sensing and Motion

Sensing → Bayes rule → Posterior

$$p(x_i | z) = \eta p(z | x_i) p(x_i)$$

Motion → Total probability → Prior

$$p(x_i^t) = \sum_j p(x_j^{t-1}) p(x_i | x_j)$$



Markov Localization

- Named after Russian mathematician Andrey Markov
- Applies to any type of distribution

Prediction

$$\overline{bel}(x_t) = \int_x p(x_t | u_t; x_{t-1}) bel(x_{t-1}) dx_{t-1} \quad \bullet \text{ continuous}$$

$$\overline{bel}(x_t) = \sum_x p(x_t | u_t; x_{t-1}) bel(x_{t-1}) \quad \bullet \text{ discrete}$$

Update – calculates the **posterior**

$$bel(x_t) = \eta p(z | x_t) \overline{bel}(x_{t-1})$$



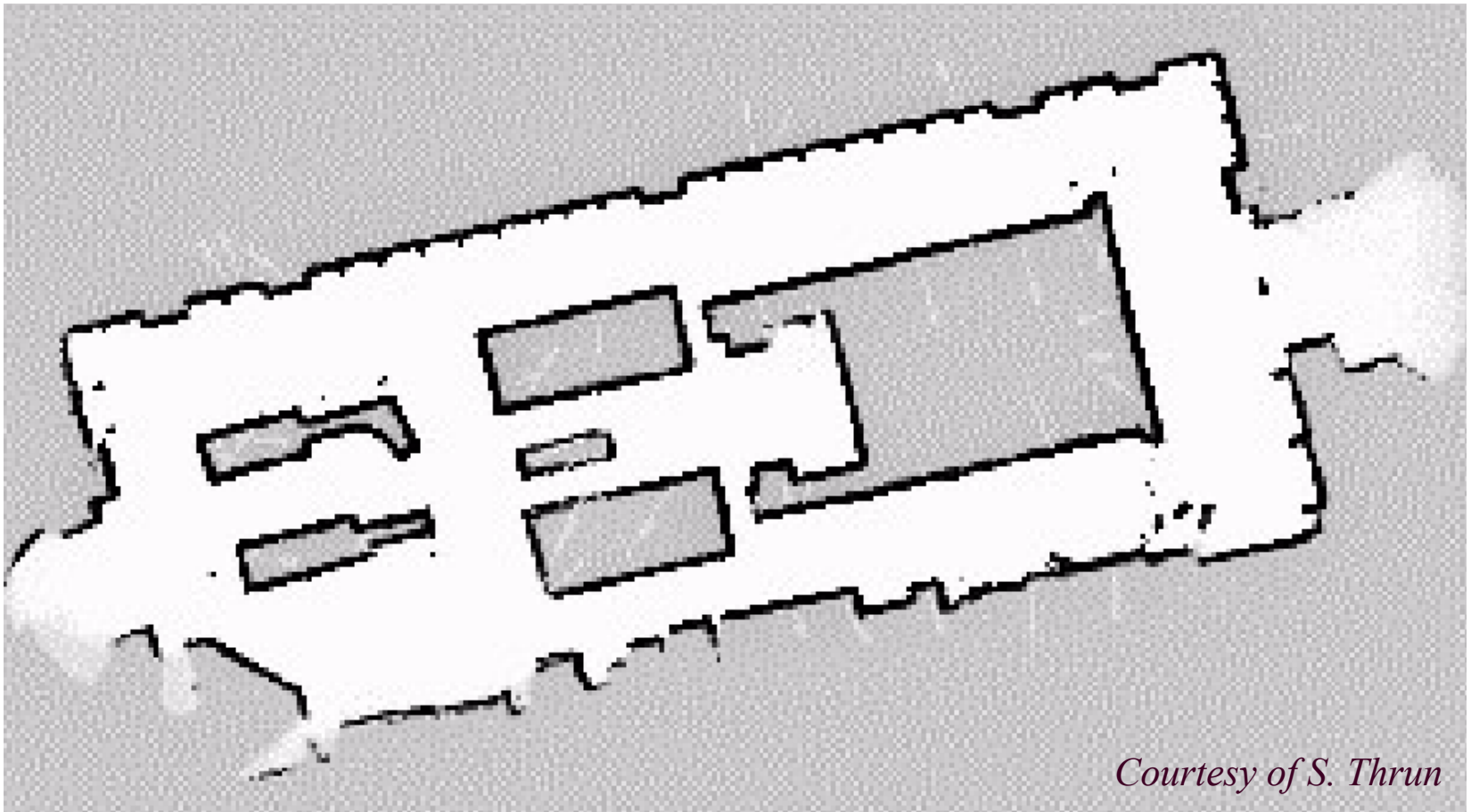
Mapping – Grid Mapping

Workshop Material



Occupancy grid representation

- Fixed cell decomposition – Example with very small cells



Courtesy of S. Thrun

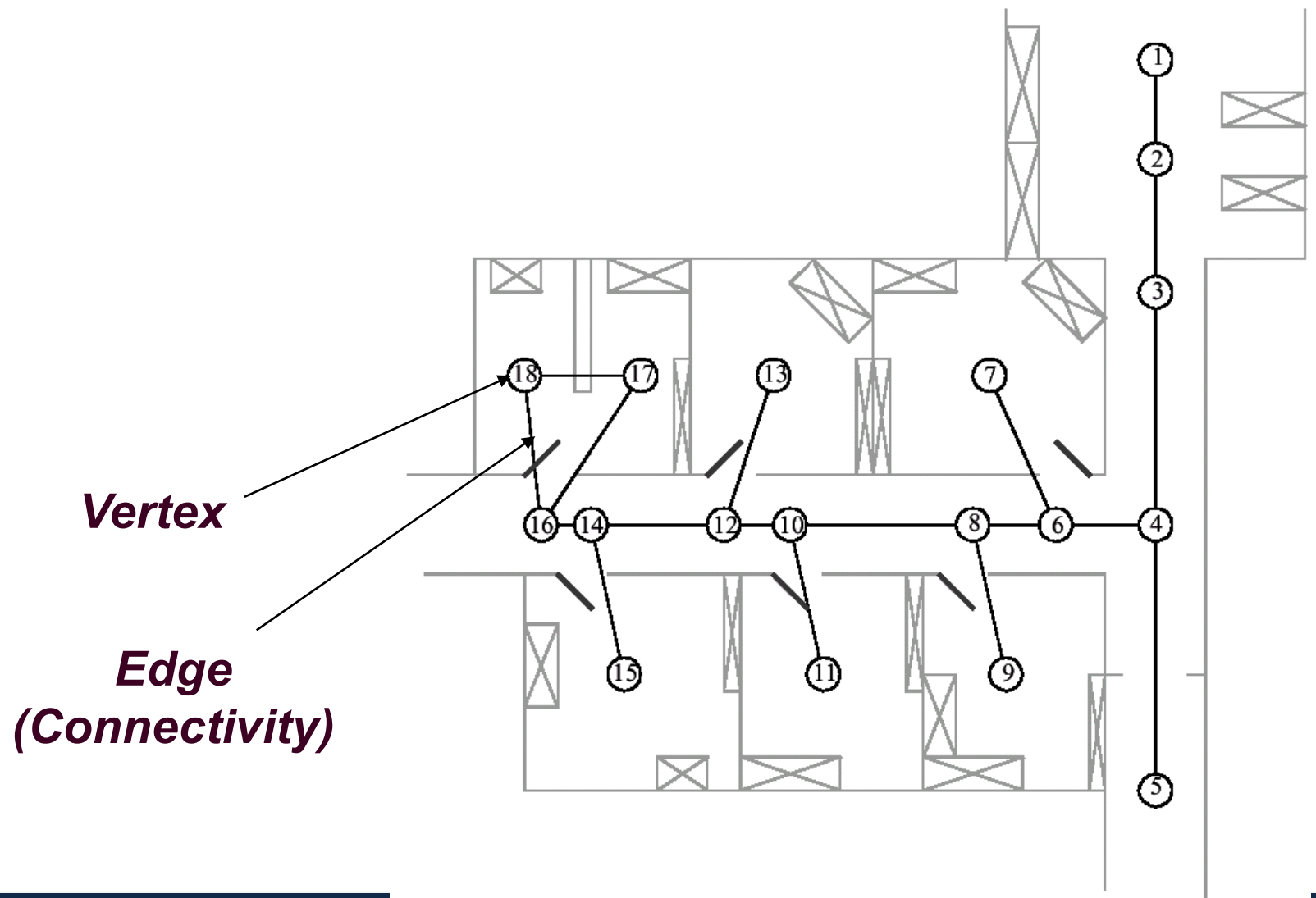


Occupancy grid representation

- The map is explicitly given.
- Objects are visible. Object avoidance can be applied.
- Path planning can be easily applied.
 - Small cells: extract straight lines, define polygons, find the configuration space, plan a path.
 - Large cells: Apply search algorithms directly in the cell space
- Restricted to small, structured environments



Topological Map Representation





Topological Map Representation

- The map is not explicitly given.
- Separate object detection and avoidance need to be performed in order to safely navigate.
- Path planning is done by search algorithms in a graph.
- Can be used in large, unstructured environments.
- The map can be obtained by drawing the exteroceptive sensor readings (laser scans, 2D/3D points, objects) for each vertex.

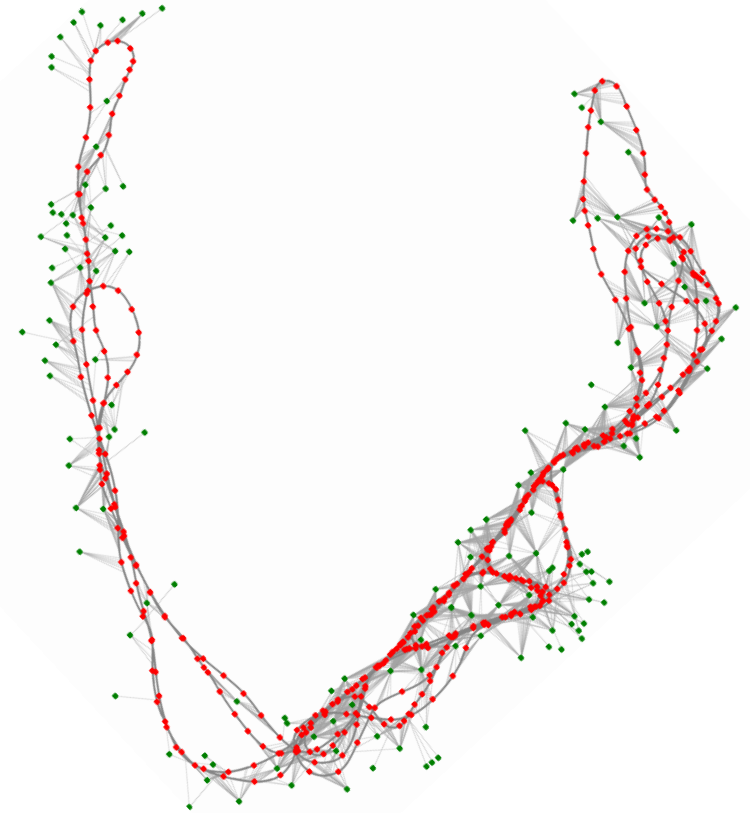


Laser scans-based maps



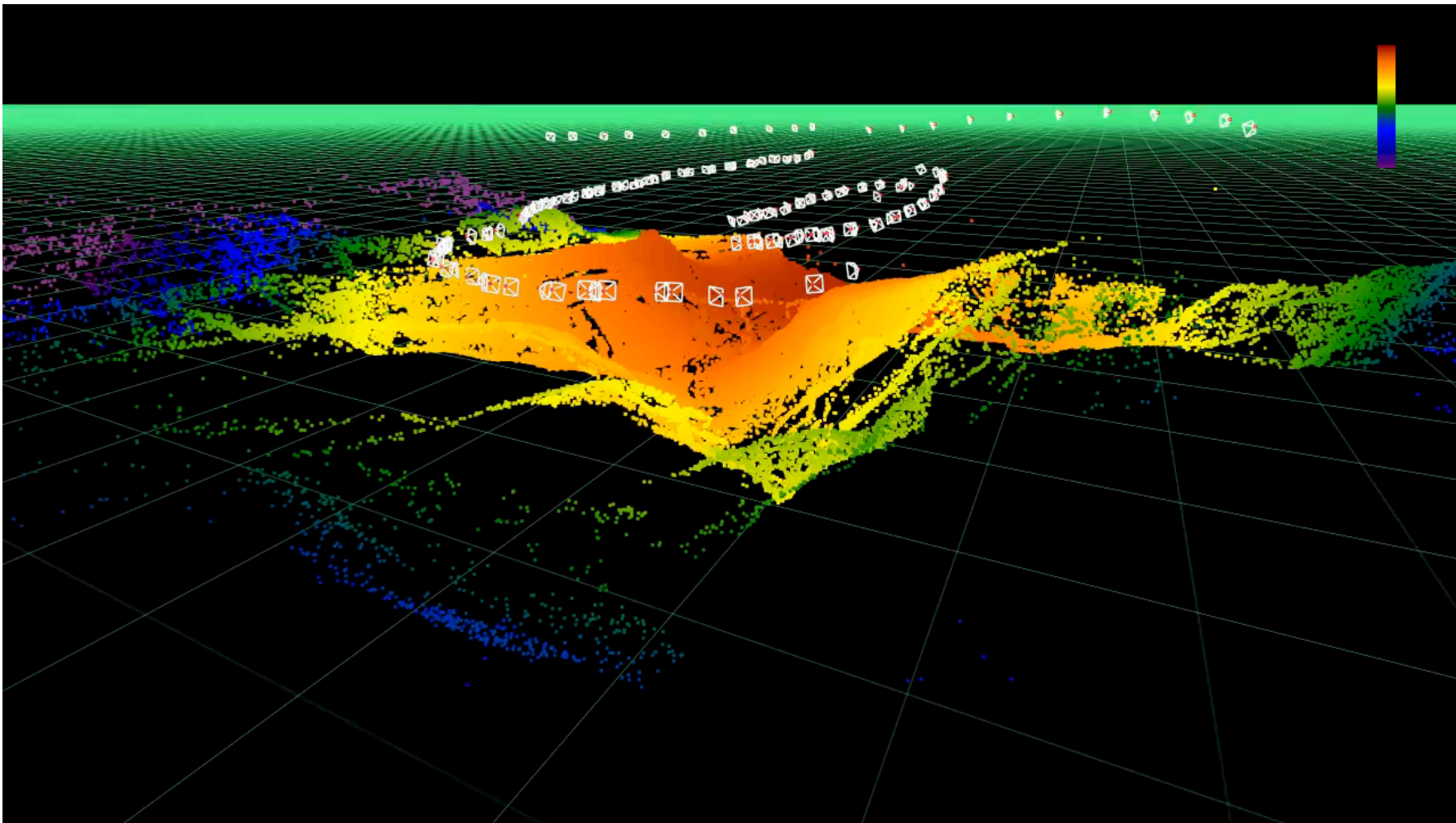


2D Landmark-based Maps



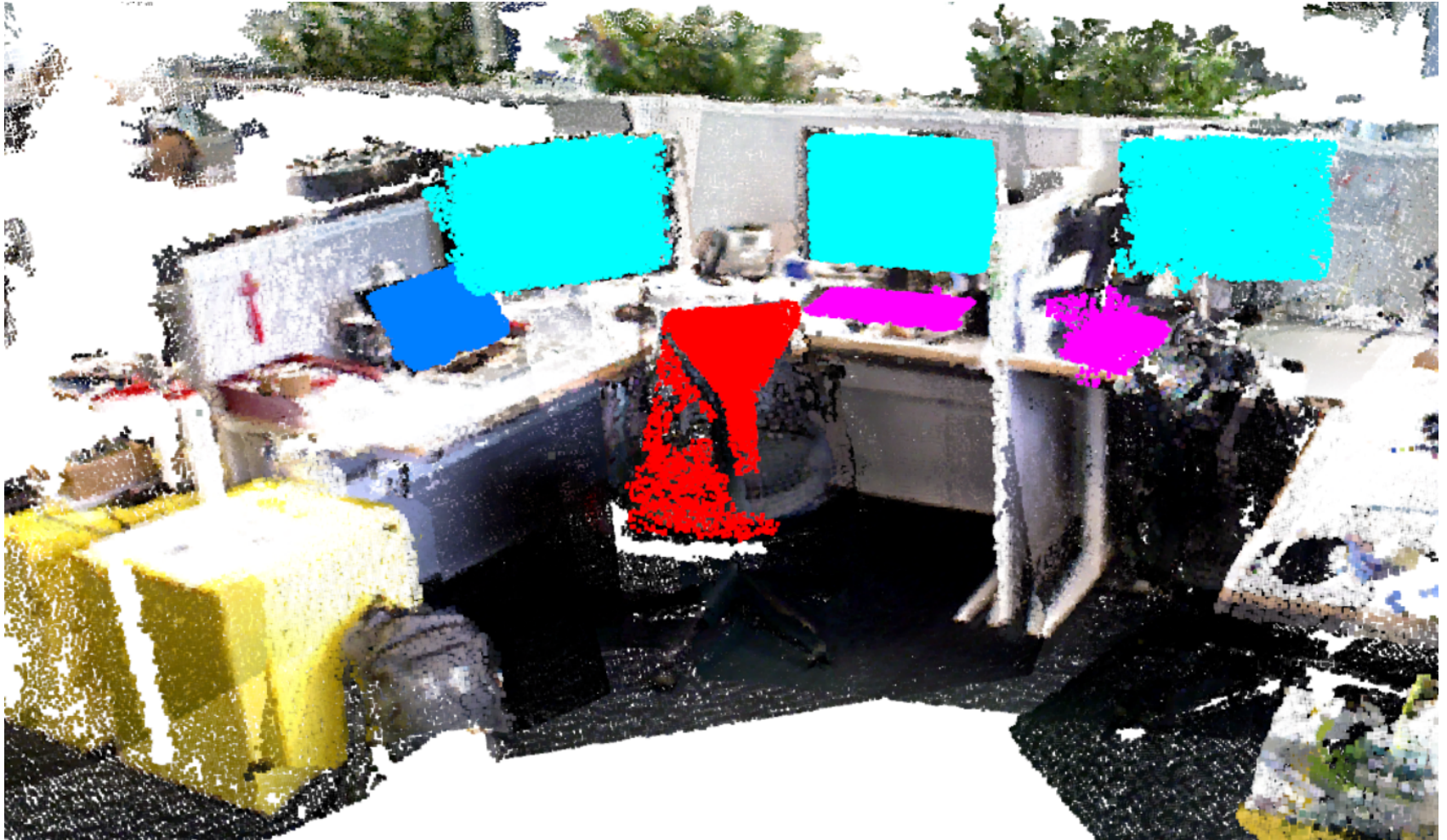


3D Points from 2D Image Processing





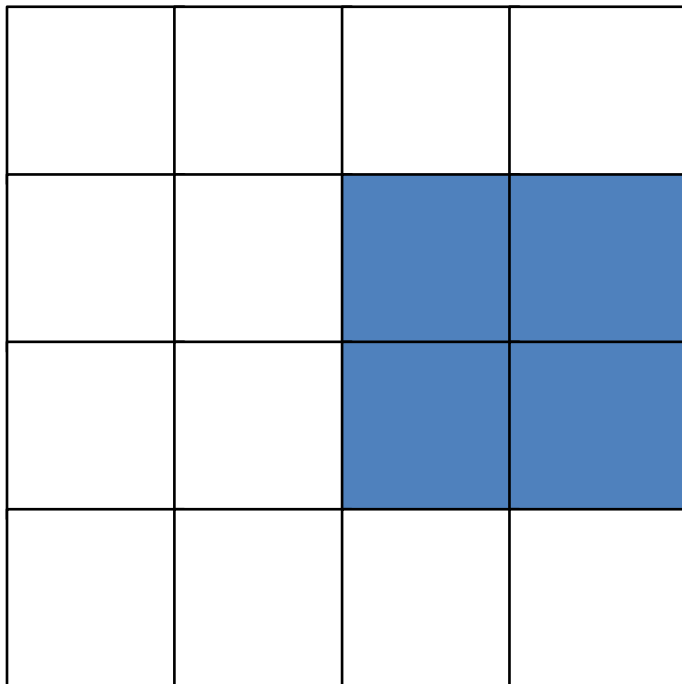
Dense-Semantic SLAM





Grid Maps

Occupancy grid maps address the problem of generating consistent maps from noisy and uncertain measurement data, under the assumption that the **robot pose is known**.



Unoccupied

Occupied

Each random variable is binary and corresponds to the occupancy of the location it covers

Represent the map as a field of random variables, arranged in an evenly spaced grid.



Grid Maps – Representation

$\{m_1, m_2, \dots, m_n\}$ • Random variables

m_1	m_2	...	
			m_n

Unoccupied $p(m_j) = 0$

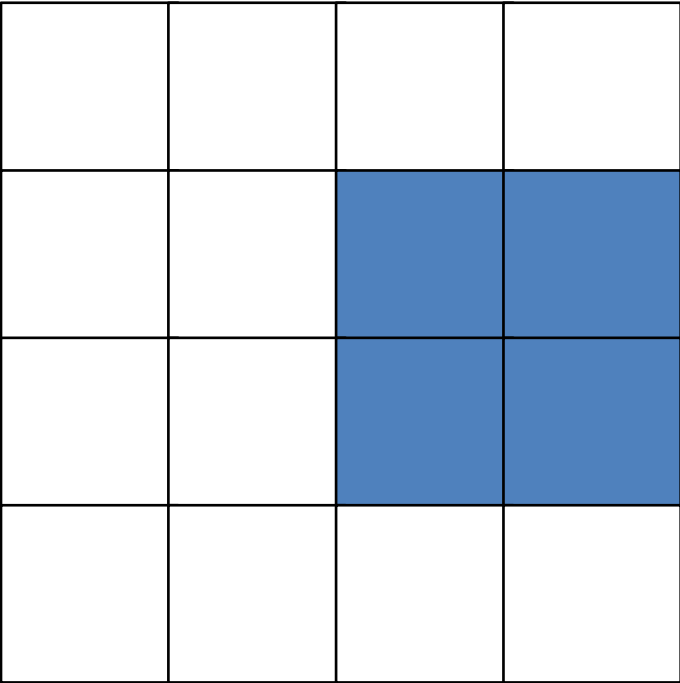
Occupied $p(m_i) = 1$

Unknown $p(m_j) = 0.5$



Grid Maps – Assumptions

- Assumes the environment is static



Unoccupied

- Always

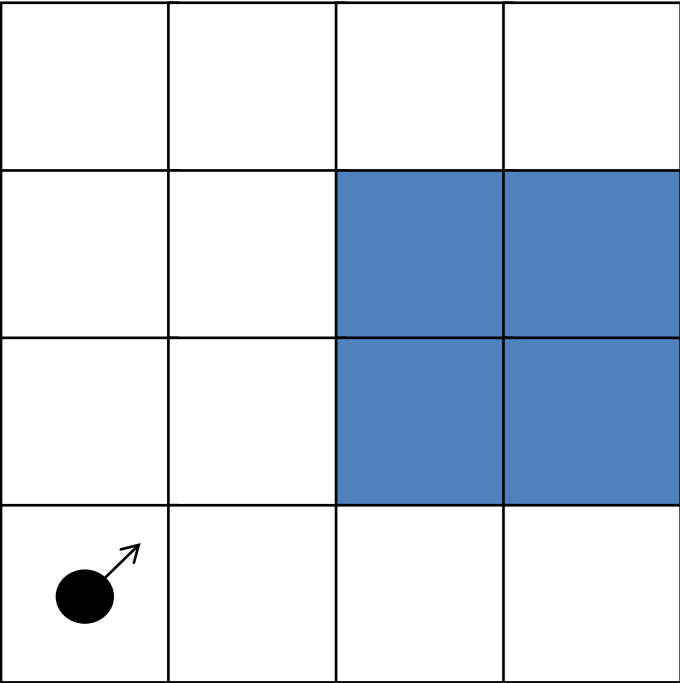
Occupied

- Always



Grid Maps – Assumptions

- Assumes known robot position and orientation



Unoccupied

Occupied

$$x_t = [x, y, \theta]^T$$



Grid Maps – Assumptions

- Independent cells : If I know part of the environment does not help in estimating the rest

			?
		?	
		?	

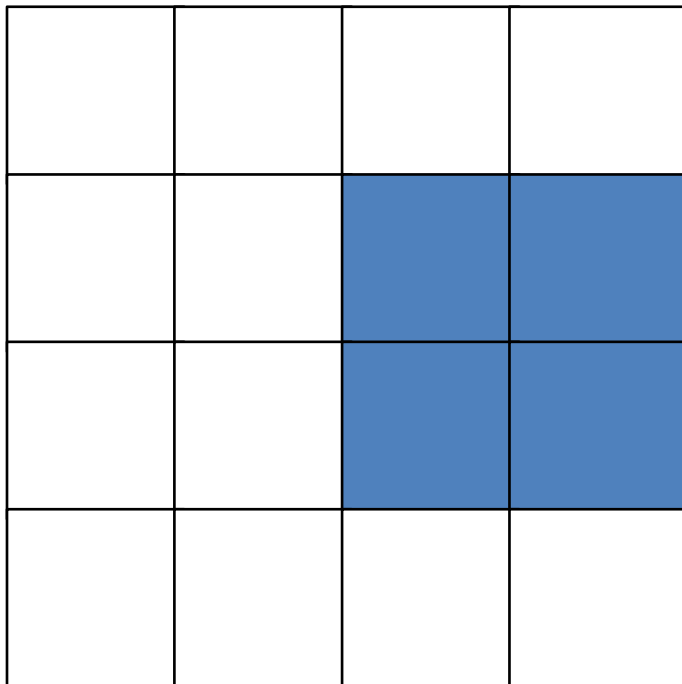
Occupied

$$p(m_i) = 1$$



Grid Maps – Representation

$\mathbf{m} = \{m_1, m_2, \dots, m_n\}$ • Independent random variables



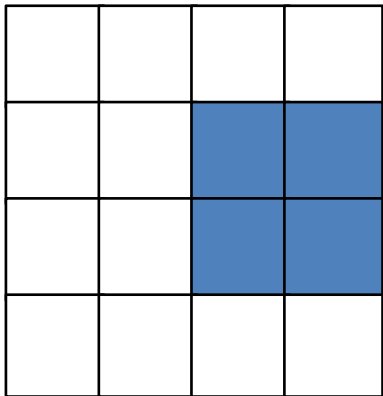
$$p(\mathbf{m}) = \prod_{i=1}^n p(m_i)$$

The problem can be broken-down into a collection of separate problem.



Grid Maps – Representation

$\mathbf{m} = \{m_1, m_2, \dots, m_n\}$ • Independent random variables



$\mathbf{z}_{1:t}$

• All measurements

$\mathbf{x}_{1:t}$

• Robot poses

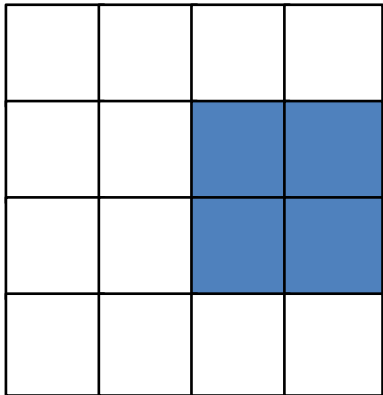
Mapping assumes known robot position

$$p(\mathbf{m} | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \prod_{i=1}^n p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})$$



Grid Maps – Bayes Filter

- Apply Bayes filter for mapping



$\mathbf{z}_{1:t}$

- All measurements

$\mathbf{x}_{1:t}$

- Robot poses

We don't have actions → no Prediction step

$$p(\mathbf{m} | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \prod_{i=1}^n p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})$$



Grid Maps – Bayes Filter – Update

- Apply Bayes rule to calculate the probability of each cell given the current measurements and the poses of the robot.

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t}) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$



Grid Maps – Bayes Filter – Update

- Apply Bayes rule to calculate the probability of each cell given the current measurements and the poses of the robot.

Measurement probability

Current belief

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t}) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

Evidence



Grid Maps – Bayes Filter – Update

Let's integrate all the assumptions in our Posterior calculation:

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t}) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

Markov assumption

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

Given the map, the current measurement does not depend on previous poses and measurements.



Grid Maps – Bayes Filter – Update

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(z_t | m_i, \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

Bayes rule again $p(z_t | m_i, \mathbf{x}_t) = \frac{p(m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t)}{p(m_i | \mathbf{x}_t)}$

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(m_i | \mathbf{x}_t) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$



Grid Maps – Bayes Filter – Update

Let's integrate all the assumptions in our Posterior calculation:

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(m_i) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

We have binary states:

$$p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = \frac{p(\neg m_i | z_t, \mathbf{x}_t) p(z_t | \mathbf{x}_t) p(\neg m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(\neg m_i) p(z_t | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t})}$$

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{1 - p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}$$



Grid Maps – Bayes Filter – Update

Let's integrate all the assumptions in our Posterior calculation:

$$p(m_i | \mathbf{z}_{1:t}, \mathbf{X}_{1:t}) = \frac{p(m_i | z_t, \mathbf{x}_t) \cancel{p(z_t | \mathbf{x}_t)} p(m_i | \mathbf{z}_{1:t-1}, \mathbf{X}_{1:t-1})}{p(m_i) \cancel{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{X}_{1:t})}}$$

We have binary states:

$$p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{X}_{1:t}) = \frac{p(\neg m_i | z_t, \mathbf{x}_t) \cancel{p(z_t | \mathbf{x}_t)} p(\neg m_i | \mathbf{z}_{1:t-1}, \mathbf{X}_{1:t-1})}{p(\neg m_i) \cancel{p(z_t | \mathbf{z}_{1:t-1}, \mathbf{X}_{1:t})}}$$

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{X}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{X}_{1:t})} = \frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{X}_{1:t})}{1 - p(m_i | \mathbf{z}_{1:t}, \mathbf{X}_{1:t})}$$



Grid Maps – Update

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | z_t, \mathbf{x}_t)}{p(\neg m_i | z_t, \mathbf{x}_t)} \frac{p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{p(\neg m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})} \frac{p(\neg m_i)}{p(m_i)}$$

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | z_t, \mathbf{x}_t)}{1 - p(m_i | z_t, \mathbf{x}_t)} \frac{p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{1 - p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})} \frac{1 - p(m_i)}{p(m_i)}$$

*Current
observation*

*Recursive
term*

Prior



Odds and Log Odds

Odds

$$\frac{p(x)}{p(\neg x)} = \frac{p(x)}{1 - p(x)}$$

$$\frac{p(x)}{1 - p(x)} = y(x)$$

$$p(x) = y(x) - y(x)p(x)$$

$$p(x) = \frac{y(x)}{1 + y(x)} = \frac{1}{1 + \frac{1}{y(x)}}$$

Take the log()

$$p(x) = (1 + y(x)^{-1})^{-1}$$



Odds and Log Odds

Odds

$$\frac{p(x)}{p(\neg x)} = \frac{p(x)}{1 - p(x)}$$

Log Odds

$$l(x) = \log \frac{p(x)}{1 - p(x)}$$

$$p(x) = \frac{1}{1 + \exp(l(x))}$$



Grid Maps – Odds and Log Odds

Odds

$$\frac{p(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})}{p(\neg m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t})} = \frac{p(m_i | z_t, \mathbf{x}_t)}{1 - p(m_i | z_t, \mathbf{x}_t)} \frac{p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})}{1 - p(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1})} \frac{1 - p(m_i)}{p(m_i)}$$

*Current
observation*

*Recursive
term*

Prior

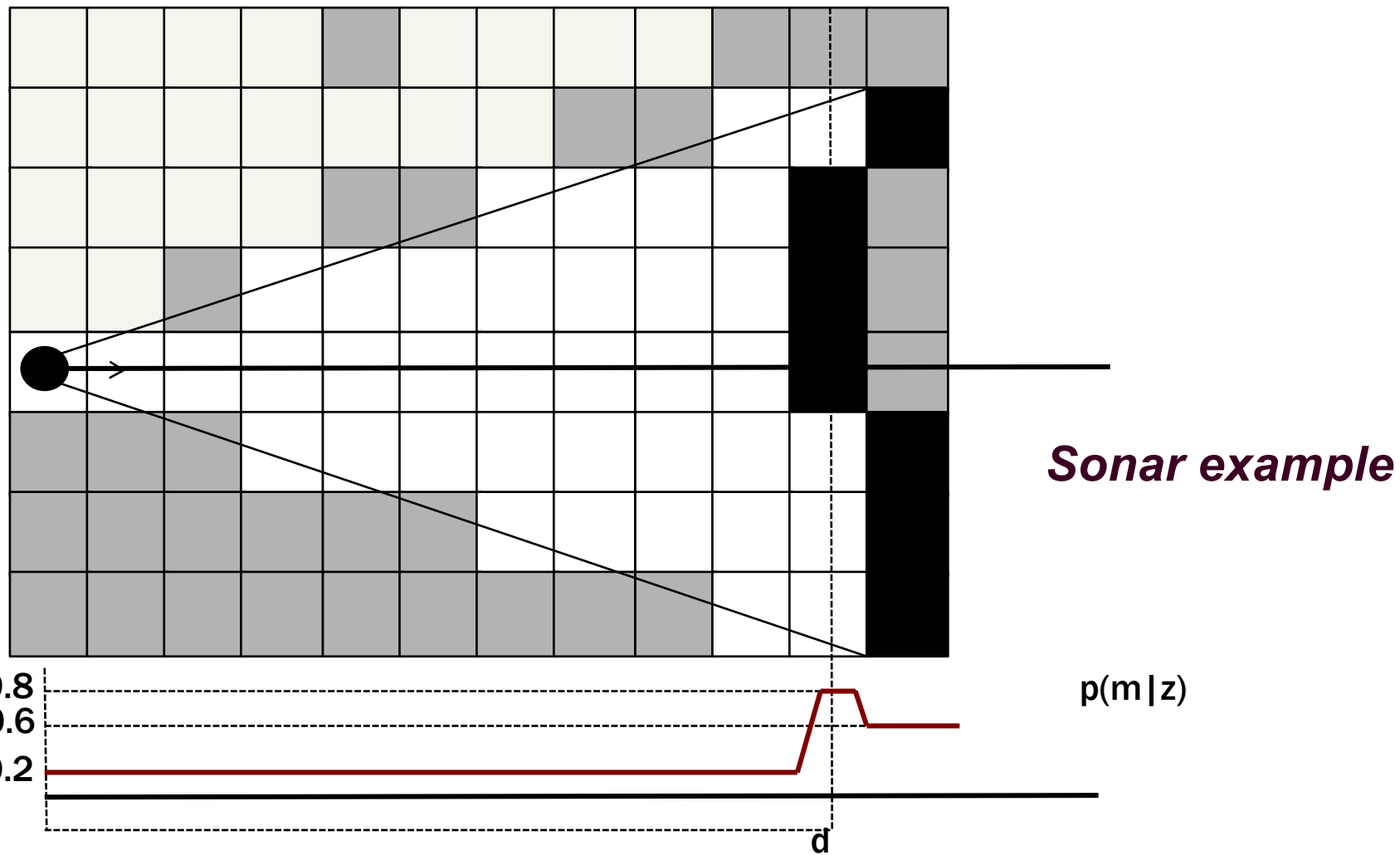
Log Odds

$$l(m_i | \mathbf{z}_{1:t}, \mathbf{x}_{1:t}) = l(m_i | z_t, \mathbf{x}_t) + l(m_i | \mathbf{z}_{1:t-1}, \mathbf{x}_{1:t-1}) - l(m_i)$$

*Inverse
Sensor
Model*

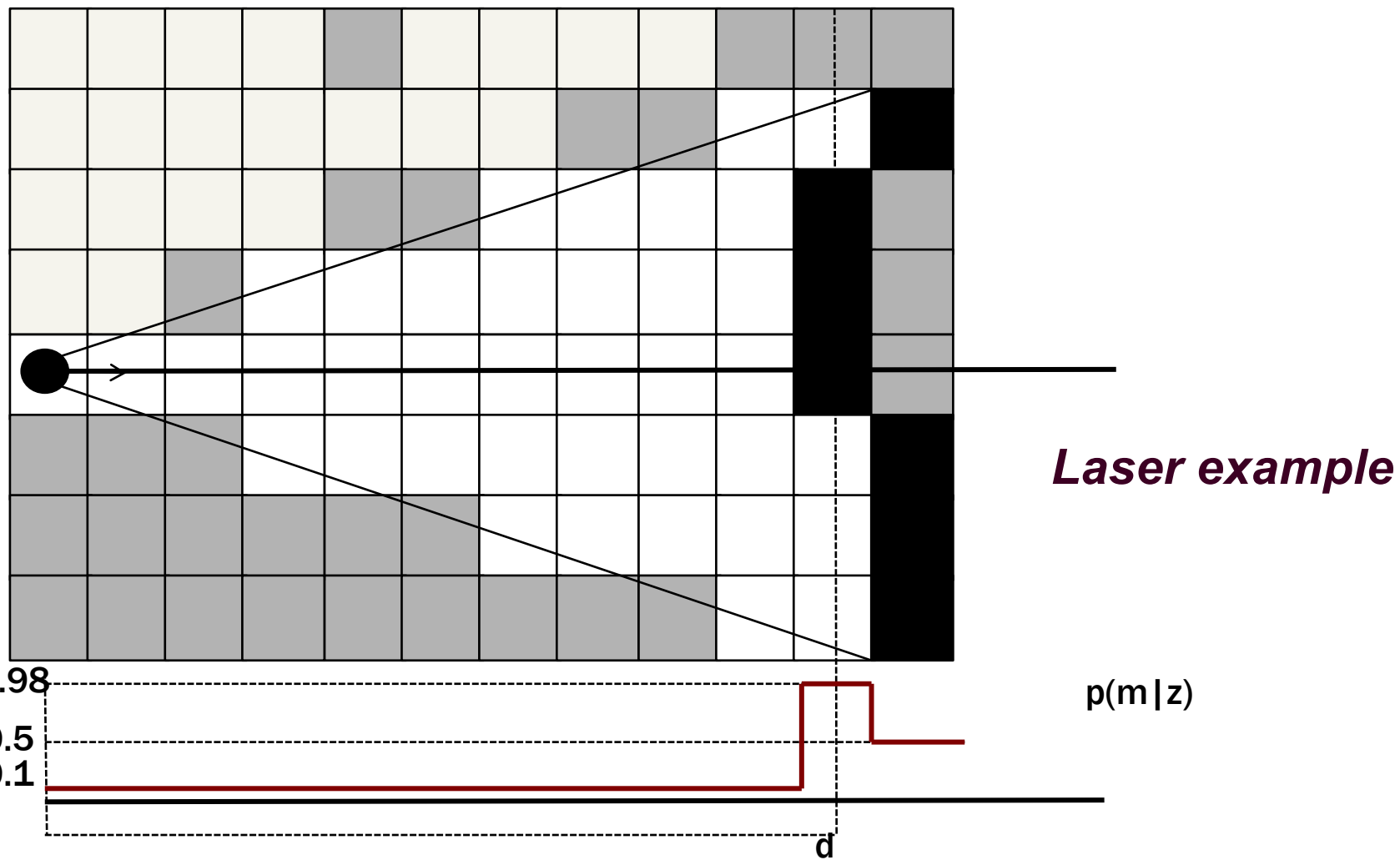


Inverse Sensor Model





Inverse Sensor Model





Grid Maps – Algorithm

```
1:  Algorithm occupancy_grid_mapping( $\{l_{t-1,i}\}, x_t, z_t$ ):
2:      for all cells  $m_i$  do
3:          if  $m_i$  in perceptual field of  $z_t$  then
4:               $l_{t,i} = l_{t-1,i} + \text{inverse\_sensor\_model}(m_i, x_t, z_t) - l_0$ 
5:          else
6:               $l_{t,i} = l_{t-1,i}$ 
7:          endif
8:      endfor
9:      return  $\{l_{t,i}\}$ 
```

Courtesy of S. Thrun

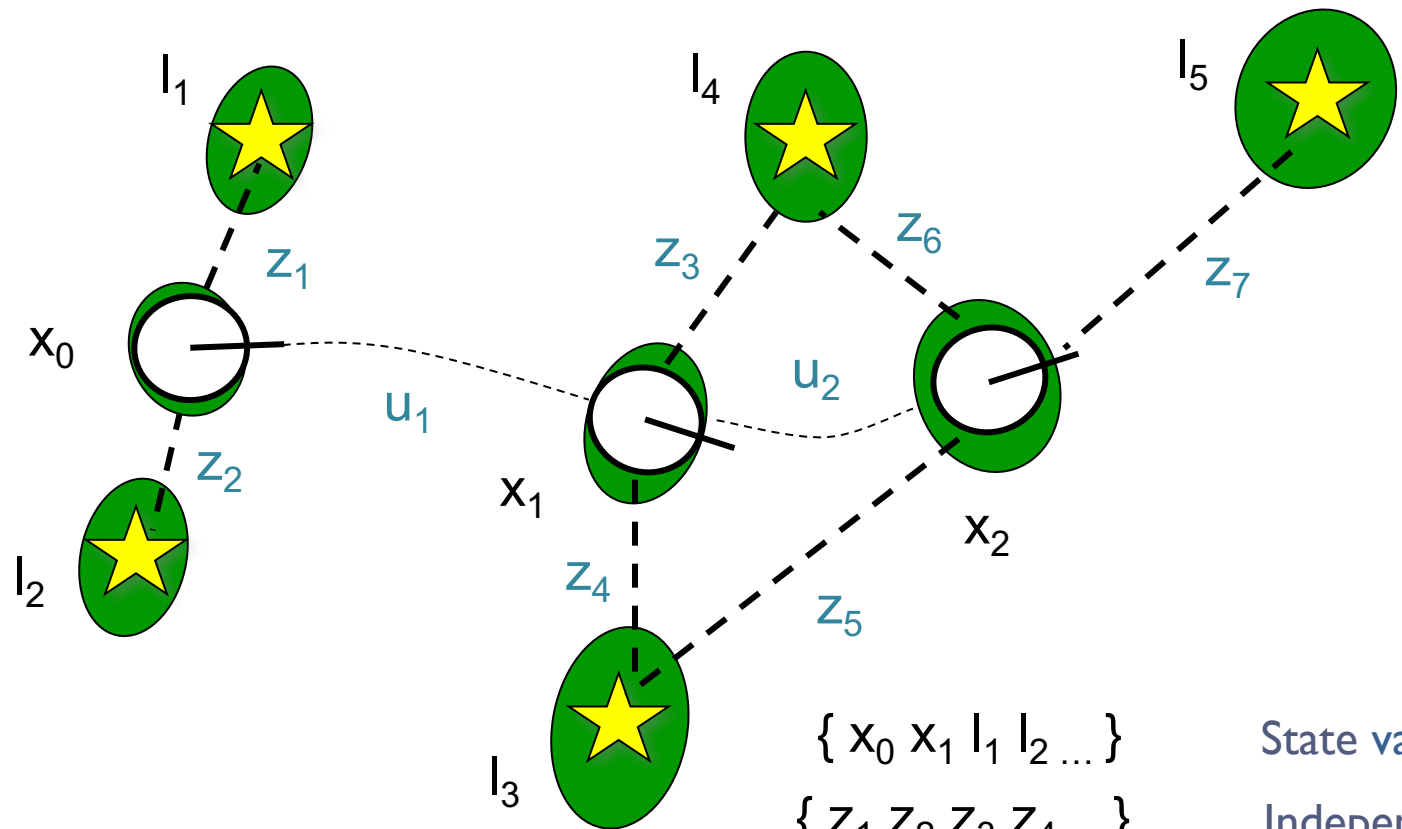


Maximum Likelihood Estimation

The SLAM Example



SLAM – variables and measurements



- $\{ x_0 \ x_1 \ l_1 \ l_2 \dots \}$
- $\{ z_1 \ z_2 \ z_3 \ z_4 \dots \}$
- $\{ u_1 \dots \}$

State variables
Independent data
Control data



Noisy Models

Motion model:

$$x_t = f_i(x_{t-1}, u_t) + v_t$$

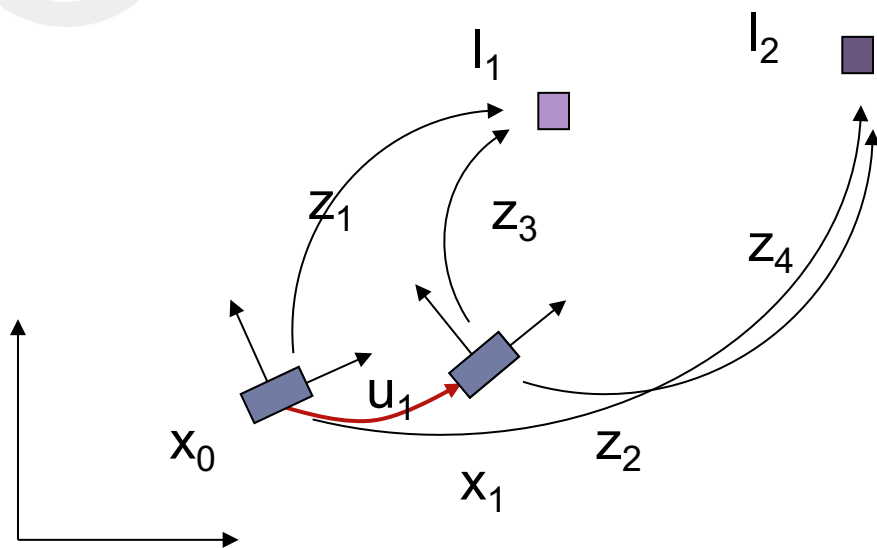
$$P(x_t | x_{t-1}, u_t) \propto \exp\left(-\frac{1}{2} \| f_i(x_{t-1}, u_t) - x_t \|^2_{\Sigma_{x_t}}\right)$$

Observation model: $z_t^j = h_k(x_t, l_j) + v_n$

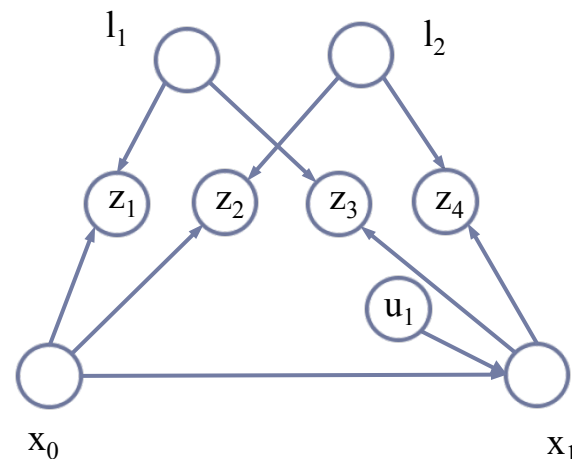
$$P(z_t^j | x_t, l_j) \propto \exp\left(-\frac{1}{2} \| h(\mu_{x_t}, \mu_{l_j}) - z_t^j \|^2_{\Sigma_{z_t^j}}\right)$$



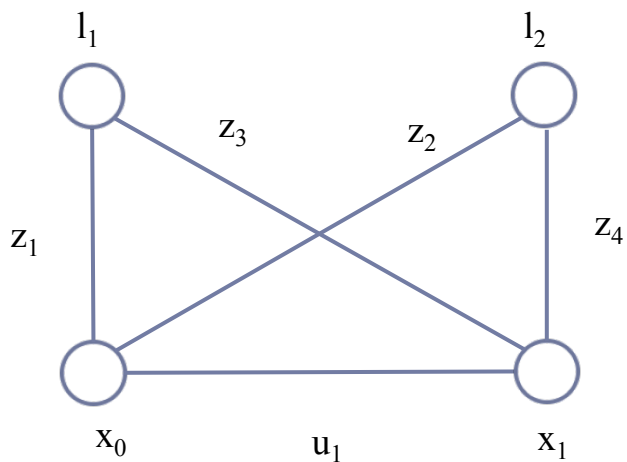
Graphical Models for SLAM



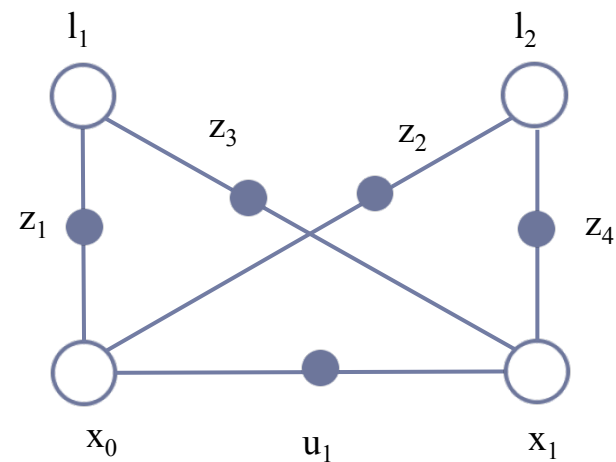
Bayesian belief network



Markov Networks



Factor graphs

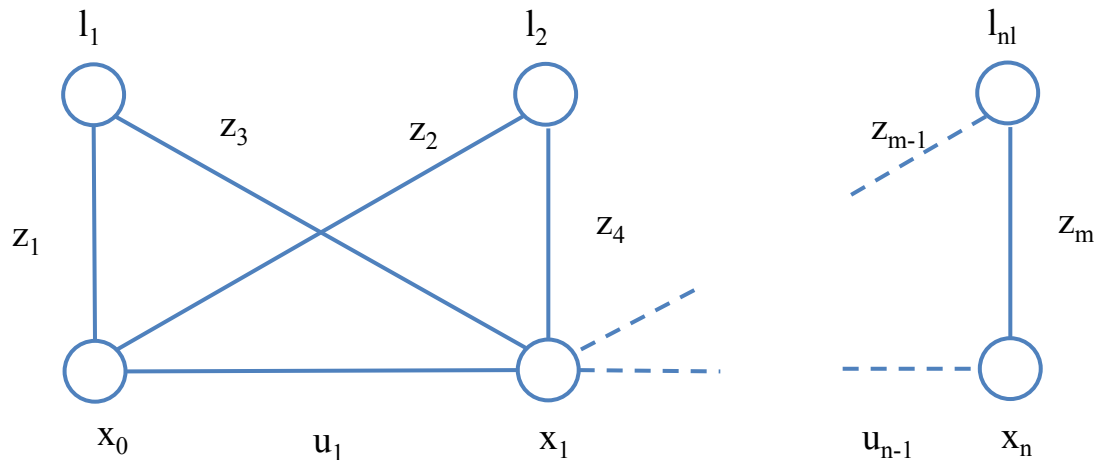




Maximum Likelihood Estimation

Maximum A Posteriori estimate (MAP)

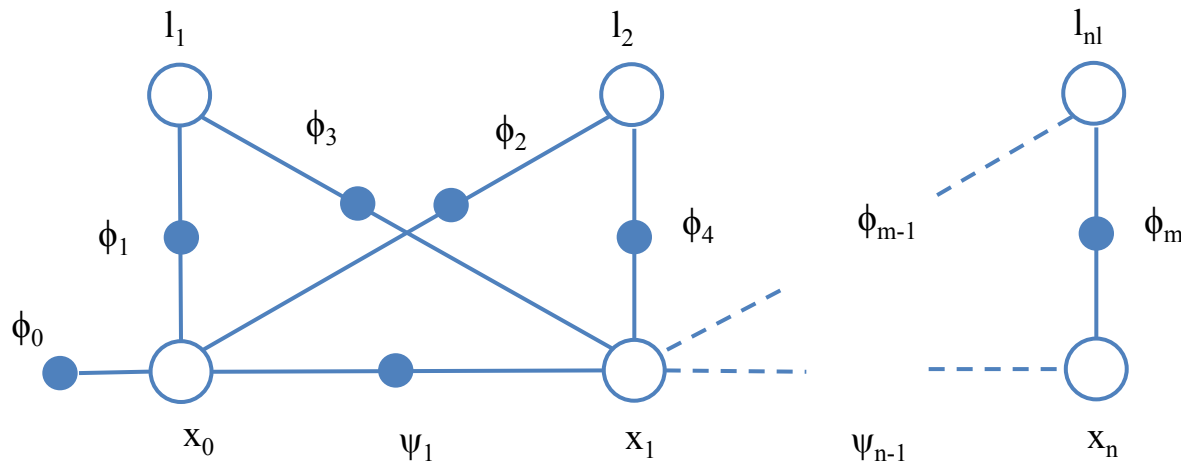
$$P(X, L) = P(\mathbf{x}_0) \prod_i^n P(x_i | x_{i-1}, u_i) \prod_k^m P(z_k | x_{i_k}, l_{j_k})$$



The configuration that maximizes the joint probability distribution

Maximum Likelihood Estimation

$$P(X, L) = \phi(\mathbf{x}_0) \prod_i^n \psi(x_{i-1}, u_i) \prod_k^m \phi(x_{i_k}, l_{j_k})$$



Factor graph expression of the joint probability distribution



Maximum Likelihood Estimation

$$P(X, L) = P(\mathbf{x}_0) \prod_i^n P(x_i | x_{i-1}, u_i) \prod_k^m P(z_k | x_{i_k}, l_{j_k})$$

Replace the multivariate normal distributions

$$\max\{P(X, L)\} = \max \left\{ \prod_k^m \exp \left(-\frac{1}{2} \|h(x_{i_k}, l_{j_k}) - z_k\|_{\Sigma_z}^2 \right) \prod_i^n \exp \left(-\frac{1}{2} \|f(x_{i-1}, u_i) - x_i\|_{\Sigma_u}^2 \right) \right\}$$

NIGHTMARE!!!



- log(x)

$$\operatorname{argmax} \left\{ -\log \left(\prod_k^m \exp(r_k) \right) \right\} = \operatorname{argmin} \left\{ \sum_k^m r_k \right\}$$

Makes everything easier!

$$\{L^*, X^*\} = \min \left\{ \frac{1}{2} \sum_{k=1}^m \overbrace{\|h(x_{i_k}, l_{j_k}) - z_k\|_{\Sigma_z}^2}^{\text{errors}} + \sum_{i=1}^n \frac{1}{2} \underbrace{\|f(x_{i-1}, u_i) - x_i\|_{\Sigma_u}^2}_{\text{errors}} \right\}$$

Nonlinear Least Squares Problem



Nonlinear Least Squares

A standard nonlinear least squares

$$\boldsymbol{\theta} = \{L, X\}$$

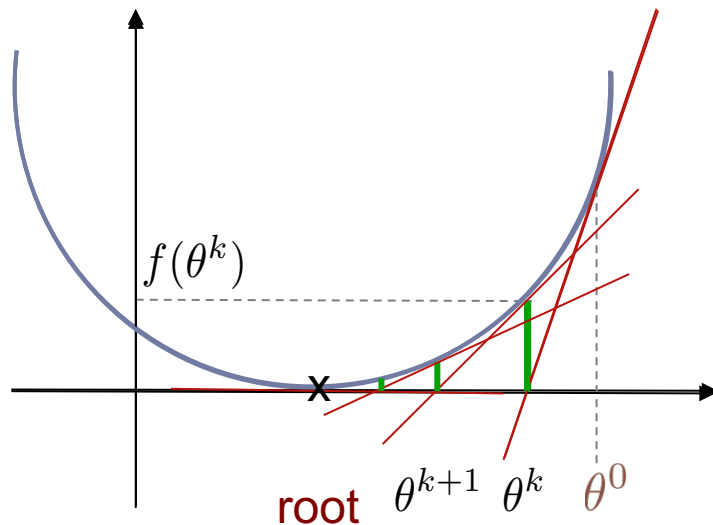
stationary point $\boldsymbol{\theta}^* = \min \{ F(\boldsymbol{\theta}) \}$

$$F(\boldsymbol{\theta}) = \frac{1}{2} \sum_{k=1}^m \|\mathbf{r}_k(\boldsymbol{\theta})\|^2$$



Newton Method

Newton methods can be used to find the root of a function.



- Start with an initial estimate: θ^0
- Calculate the tangent in this point:
$$t(\theta) = f'(\theta^k)(\theta - \theta^k) + f(\theta^k)$$
- Find the intercept:

$$t(\theta^{k+1}) = 0$$

- Iterate:

$$\theta^{k+1} = \theta^k - \frac{f(\theta^k)}{f'(\theta^k)}$$



Newton Method in Optimization

For minimizing a nonlinear function, one applies Newton method to the **first derivative**.

$$f'(\theta^*) = 0 \quad \text{stationary point}$$

$$f'(\theta^k) \approx f'(\theta^k) + f''(\theta^k) \Delta\theta = 0$$

$$\Delta\theta = \theta - \theta^k$$

$$\theta^{k+1} = \theta^k - \frac{f'(\theta^k)}{f''(\theta^k)}$$

Needs the second derivative



Nonlinear Least Squares

$$F(\boldsymbol{\theta}) = \frac{1}{2} \sum_{k=1}^m \|\mathbf{r}_k(\boldsymbol{\theta})\|^2 \quad \boldsymbol{\theta}^* = \min \{ F(\boldsymbol{\theta}) \}$$

Nonlinear residuals: $\mathbf{r}(\boldsymbol{\theta}) = [r_1, \dots, r_m]^\top$

Linearize: $\tilde{\mathbf{r}}(\boldsymbol{\theta}) = \mathbf{r}(\boldsymbol{\theta}^0) + \underbrace{J(\boldsymbol{\theta}^0)(\boldsymbol{\theta} - \boldsymbol{\theta}^0)}_{\text{correction } \boldsymbol{\delta}}$

Linear Least Squares:

$$\frac{1}{2} \sum_{k=1}^m \|r_{0k} + J_k \delta_k\|^2 = \frac{1}{2} \|\mathbf{r}_0\|^2 + \boldsymbol{\delta}^\top J^\top \mathbf{r}_0 + \frac{1}{2} \boldsymbol{\delta}^\top J^\top J \boldsymbol{\delta}$$



Linear Least Squares

We need to find the minimum of :

$$L(\boldsymbol{\delta}) = \frac{1}{2} \|\mathbf{r}_0\|^2 + \boldsymbol{\delta}^\top J^\top \mathbf{r}_0 + \frac{1}{2} \boldsymbol{\delta}^\top J^\top J \boldsymbol{\delta}$$

1st derivative:
$$L(\boldsymbol{\delta})' = J^\top \mathbf{r}_0 + J^\top J \boldsymbol{\delta}$$

The minimum is where
the 1st derivative cancels

$$J^\top \mathbf{r}_0 + J^\top J \boldsymbol{\delta} = 0$$

Correction:

$$\boldsymbol{\delta}^*$$



Jacobians and “Hessians”

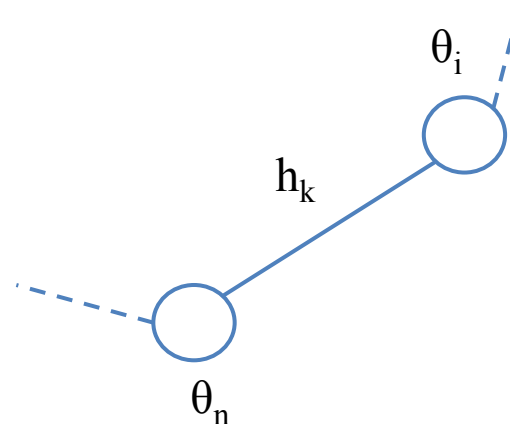
$$L(\delta)' = \underbrace{J^\top}_{\text{Jacobian}} \mathbf{r}_0 + \underbrace{J^\top J}_{\text{Hessian (approx.)}} \delta$$

$$J_k = \begin{bmatrix} \frac{\delta r_k}{\delta \theta_1} \\ \frac{\delta r_k}{\delta \theta_2} \\ \vdots \\ \frac{\delta r_k}{\delta \theta_n} \end{bmatrix} \quad H_k = \begin{bmatrix} \frac{\delta^2 r_k}{\delta \theta_1 \delta \theta_1} & \frac{\delta^2 r_k}{\delta \theta_1 \delta \theta_2} & \cdots & \frac{\delta^2 r_k}{\delta \theta_1 \delta \theta_n} \\ \frac{\delta^2 r_k}{\delta \theta_2 \delta \theta_1} & \frac{\delta^2 r_k}{\delta \theta_2 \delta \theta_2} & \cdots & \frac{\delta^2 r_k}{\delta \theta_2 \delta \theta_n} \\ \vdots & \vdots & \vdots & \vdots \\ \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_1} & \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_2} & \cdots & \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_n} \end{bmatrix}$$



Jacobians and “Hessians”

Each measurement affects few variables (2 in general):



$$J_k = \begin{bmatrix} 0 \\ \vdots \\ \frac{\delta r_k}{\delta \theta_i} \\ 0 \\ \vdots \\ \frac{\delta r_k}{\delta \theta_n} \end{bmatrix}$$

$$H_k = \begin{bmatrix} 0 & \dots & 0 & \dots & 0 \\ 0 & \dots & \frac{\delta^2 r_k}{\delta \theta_i \delta \theta_i} & 0 \dots 0 & \frac{\delta^2 r_k}{\delta \theta_i \delta \theta_n} \\ \vdots & & \vdots & & \vdots \\ 0 & \dots & \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_i} & 0 \dots 0 & \frac{\delta^2 r_k}{\delta \theta_n \delta \theta_n} \end{bmatrix}$$



Gauss-Newton

$$F(\boldsymbol{\theta}) = \frac{1}{2} \sum_{k=1}^m \|\mathbf{r}_k(\boldsymbol{\theta})\|^2$$

while 1

linearize $F(\boldsymbol{\theta})$ in $\boldsymbol{\theta}^i \rightarrow L(\boldsymbol{\delta})$

solve $L(\boldsymbol{\delta})' = 0$ obtain $\boldsymbol{\delta}^*$

if $\text{norm}(\boldsymbol{\delta}^*) < \text{threshold}$

done

update $\boldsymbol{\theta}^{i+1} = \boldsymbol{\theta}^i + \boldsymbol{\delta}^*$



SLAM - Solve

$$L(\boldsymbol{\delta}) = \|\mathbf{b}\|^2 + \boldsymbol{\delta}^\top A^\top \mathbf{b} + \frac{1}{2} \boldsymbol{\delta}^\top A^\top A \boldsymbol{\delta}$$

The min is where the first derivative cancels!

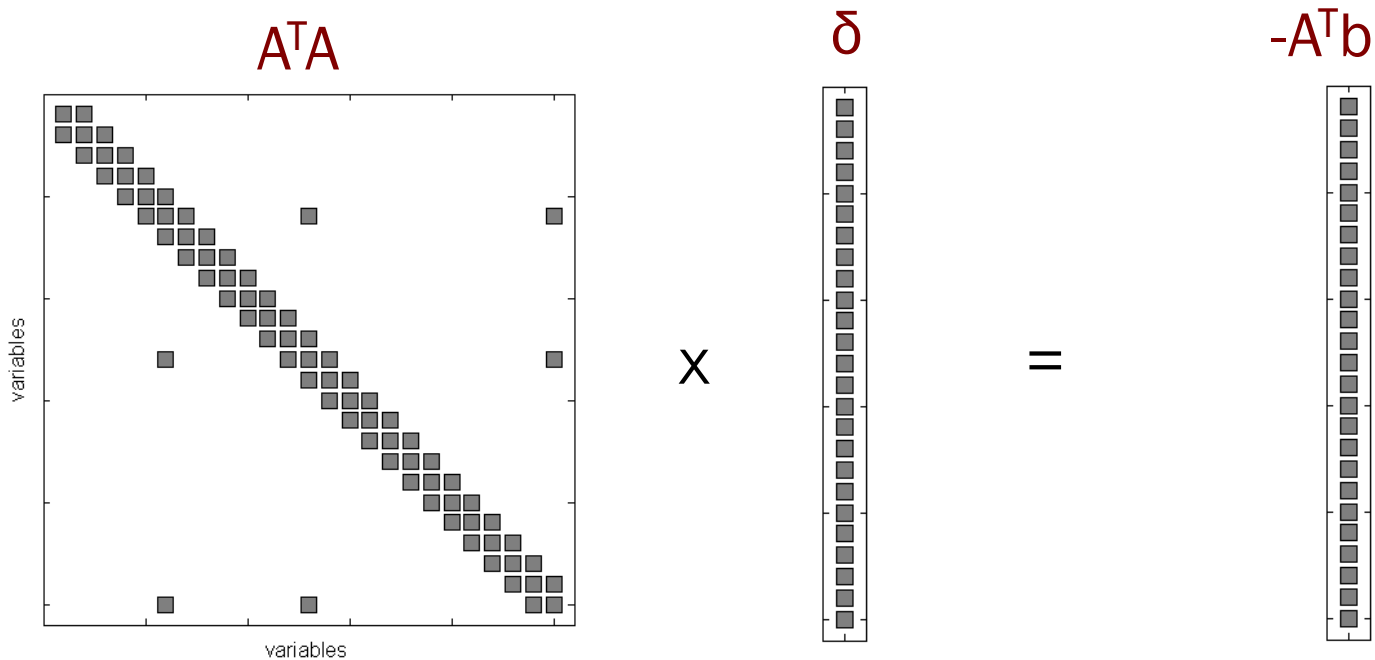
$$L(\boldsymbol{\delta})' = A^\top \mathbf{b} + A^\top A \boldsymbol{\delta} = 0$$

$$A^\top A \boldsymbol{\delta} = -A^\top \mathbf{b}$$



Normal Equation

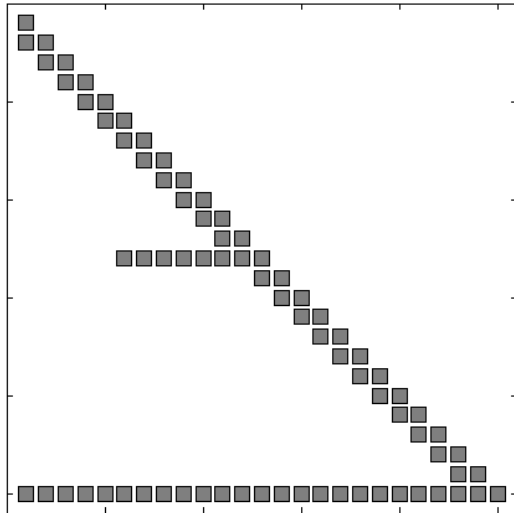
$$A^T A \delta = -A^T b$$



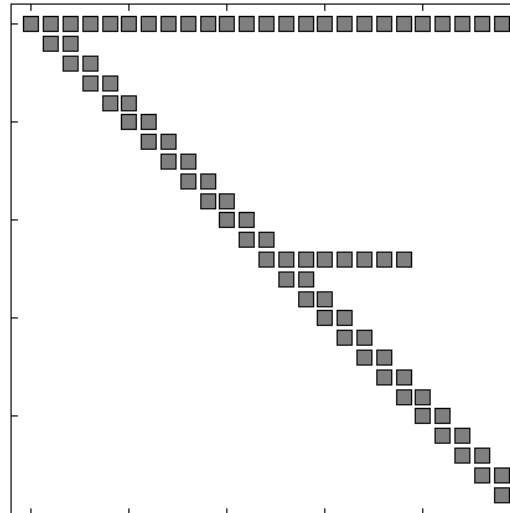


Matrix Factorization

L



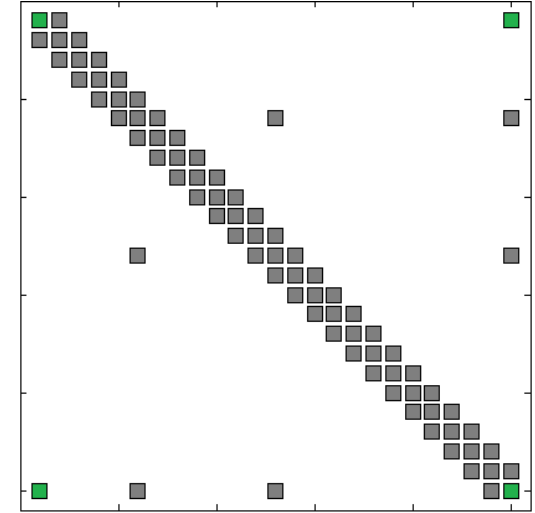
L^T



X

=

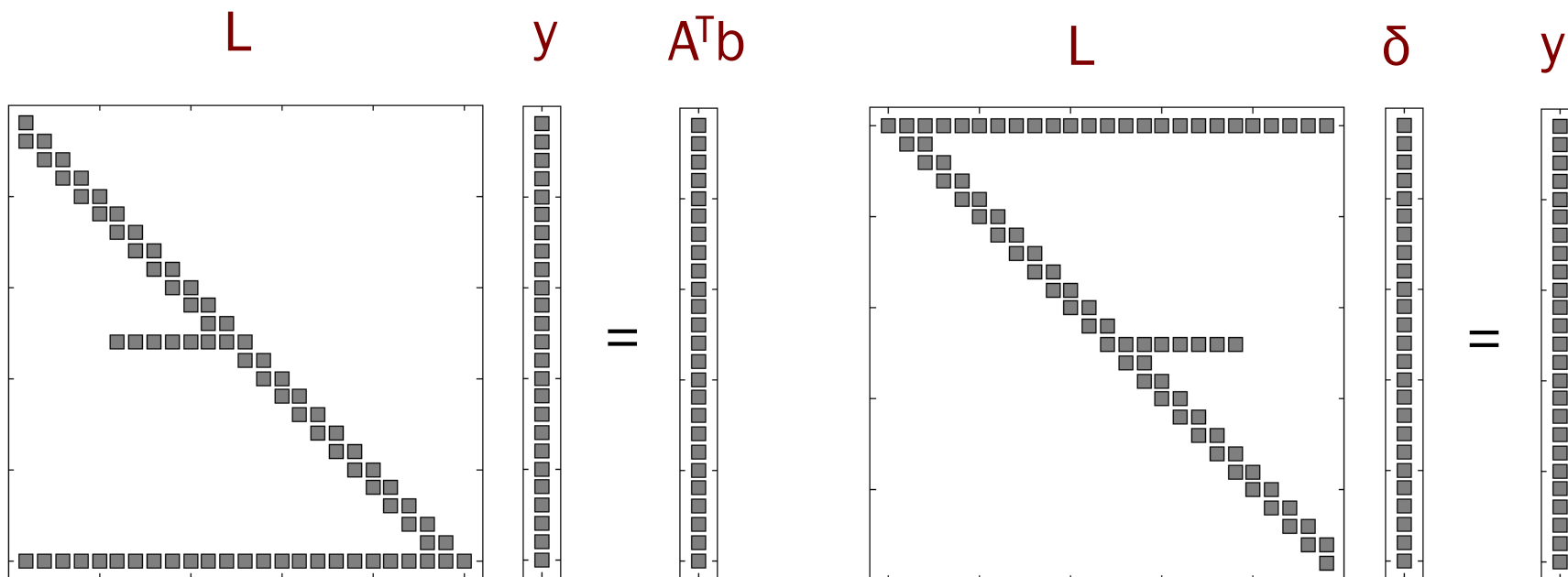
$A^T A$



- Symmetric positive definite matrix $A^T A$ has Cholesky factorization $A^T A = LL^T$ where L is **lower triangular matrix** with positive diagonal entries.



Matrix Factorization

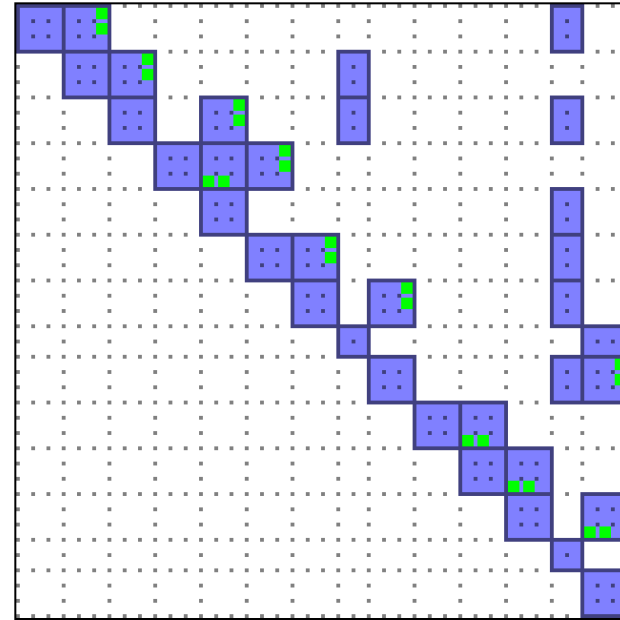
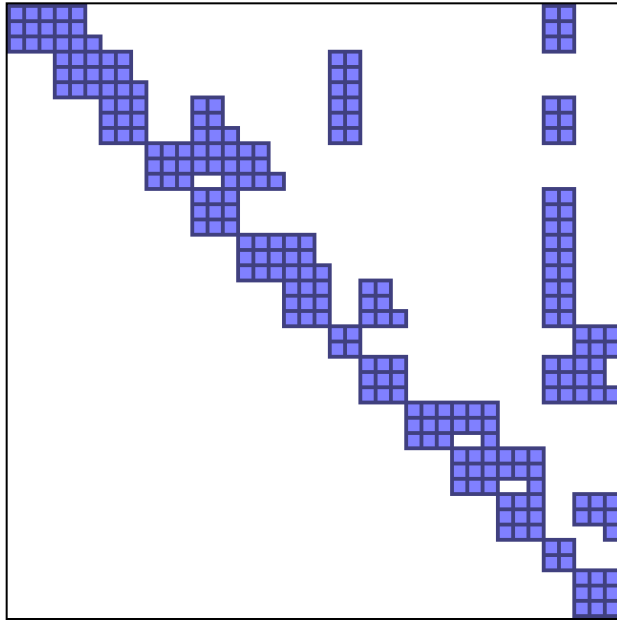


- Linear system $A^T A \delta = A^T b$ can then be solved by **forward substitution** in lower triangular system $Ly = A^T b$, followed by **back-substitution** in upper triangular system $L^T \delta = y$



Sparse Matrices

- ▶ A matrix is called **sparse** if many of its entries are zero



- ▶ A **block matrix** is a matrix which is interpreted as partitioned into sections called blocks that can be manipulated at once



Sparse Algebra



<http://faculty.cse.tamu.edu/davis/suitesparse.html>

SLAM++

high-performance nonlinear least squares solver for graph problems

Brought to you by: iviorela, swajnaucz

<http://sourceforge.net/projects/slam-plus-plus/>

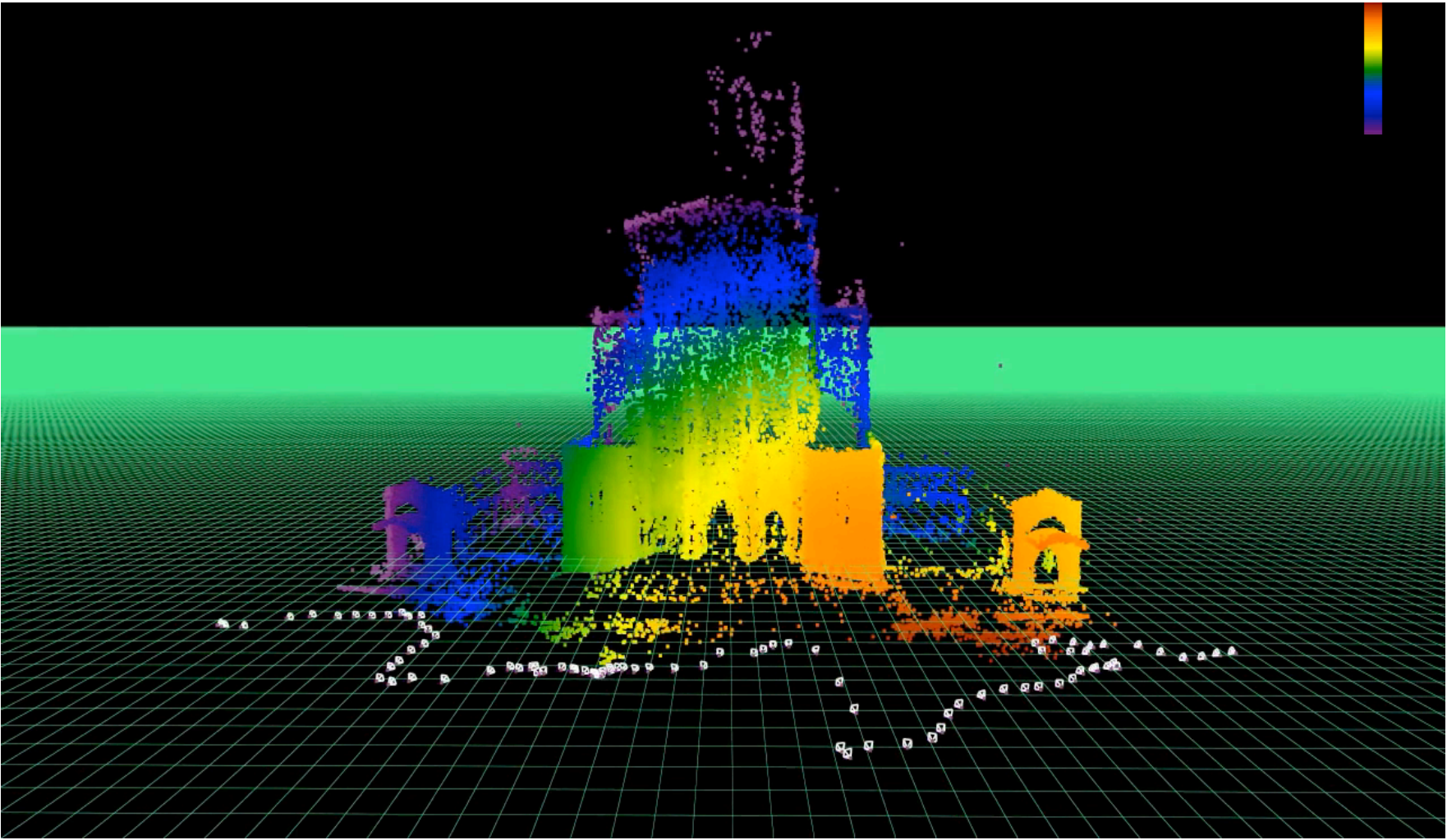


Pose - SLAM





Structure From Motion





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